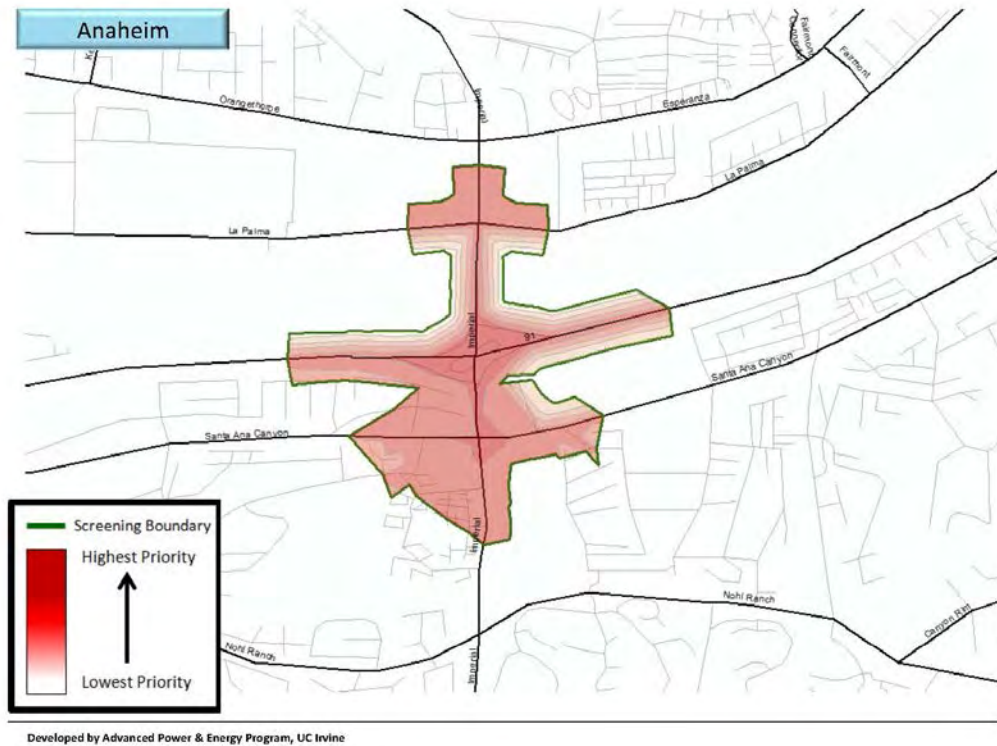
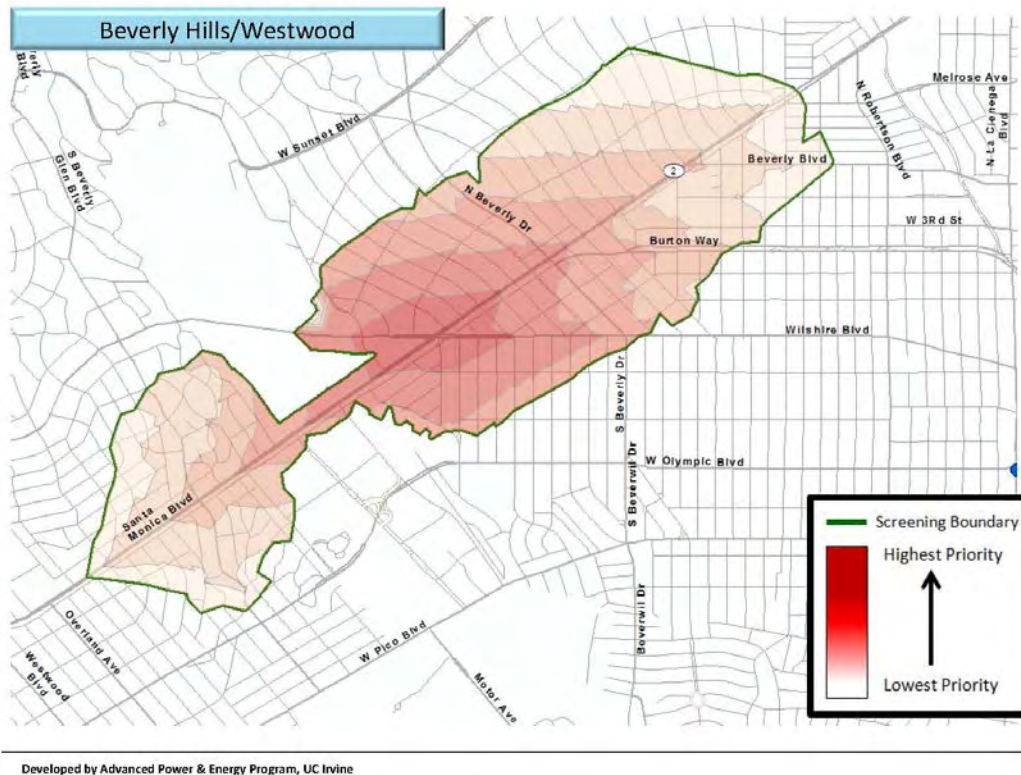


Station Location Areas, STREET Maps and Textual Descriptions**Anaheim**

Polygon: Bounded by a driving distance of $\frac{1}{2}$ mile from the geometric intersection of Imperial Highway and California State Route 91.

Priority within polygon: Preference is given to sites having the shortest driving time to the geometric intersection of:

- Imperial Highway and California State Route 91

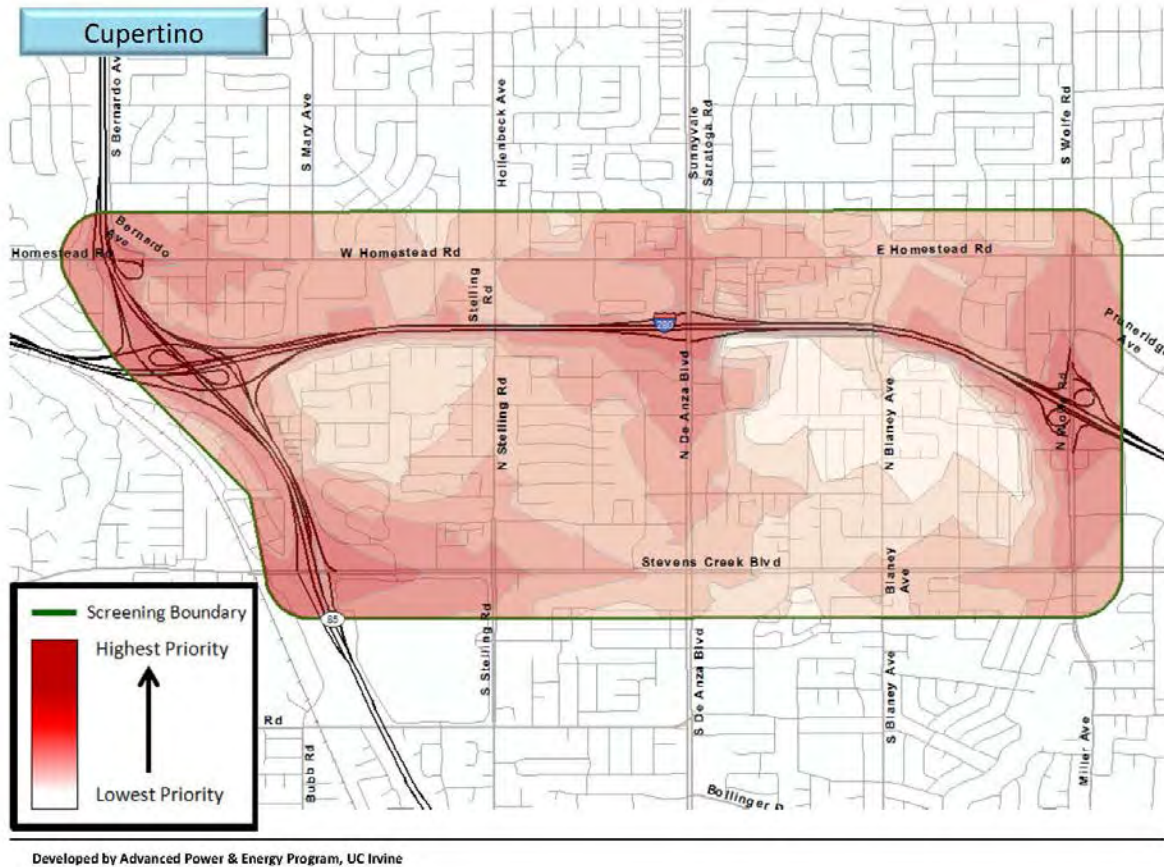


Beverly Hills/Westwood

Polygon: Bounded by a driving distance of ½ mile from Santa Monica Boulevard between South Beverly Glen Boulevard and Beverly Boulevard.

Priority within polygon: Preference is given to sites having the shortest driving time to the geometric intersection of:

- Wilshire Boulevard and Santa Monica Boulevard



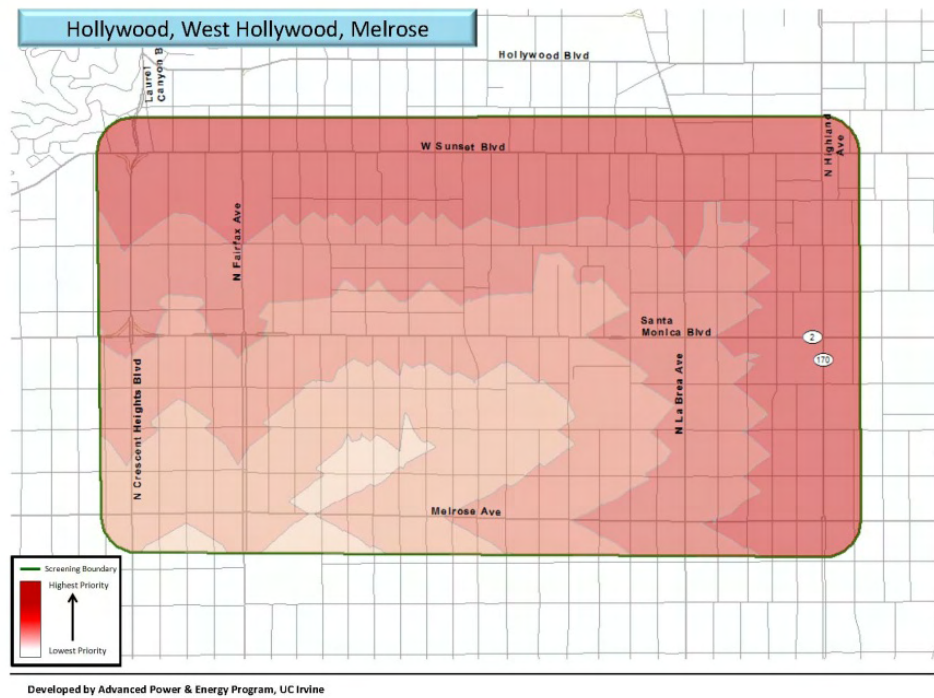
Cupertino

Polygon: Bounded by a 0.15 mile buffer¹ beyond the borders of Homestead Road, Stevens Creek Road, North Wolfe Road, and California State Route 85.

Priority within polygon: Equal preference is given to sites having the shortest driving time to the geometric intersections of:

- Homestead Road and California State Route 85
- Stevens Creek Road and California State Route 85
- North De Anza Boulevard and Interstate 280
- North Wolfe Road and Interstate 280

¹ The buffer has been added to ensure that potential hydrogen station locations in close proximity to bounding intersections are appropriately included.

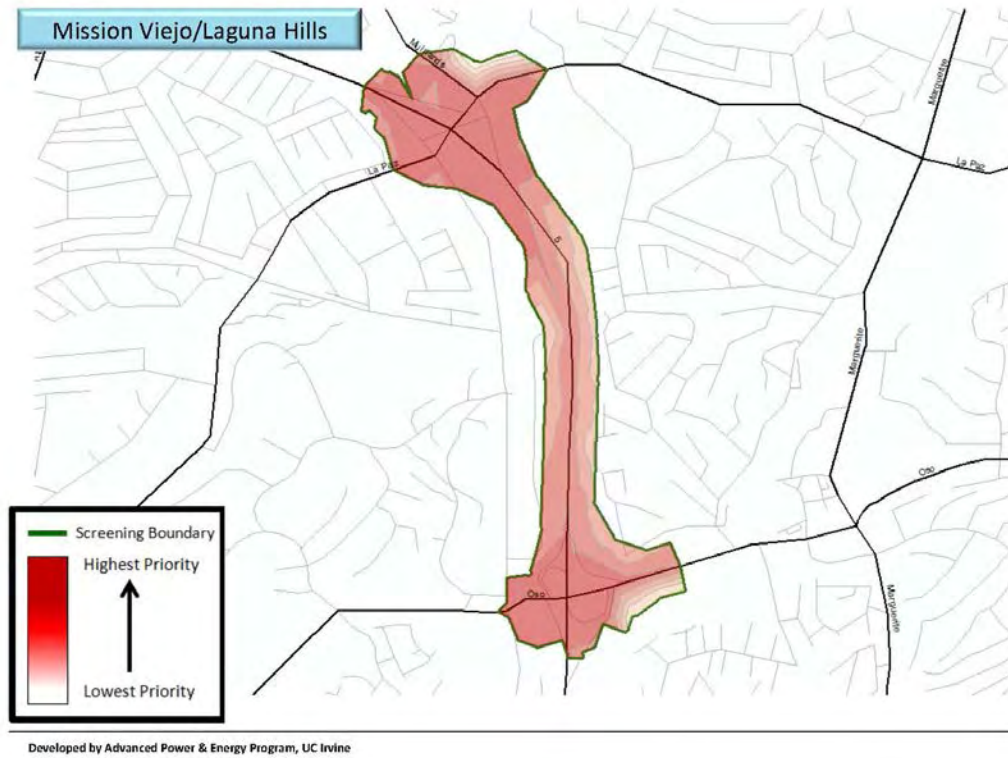


Hollywood/West Hollywood/Melrose

Polygon: Bounded by a 0.1 mile buffer beyond the borders of North Crescent Heights Boulevard, North Highland Avenue, West Sunset Boulevard, and Melrose Avenue.

Priority within polygon: Equal preference is given to sites having the shortest driving time to any point on:

- West Sunset Boulevard
- North Highland Avenue

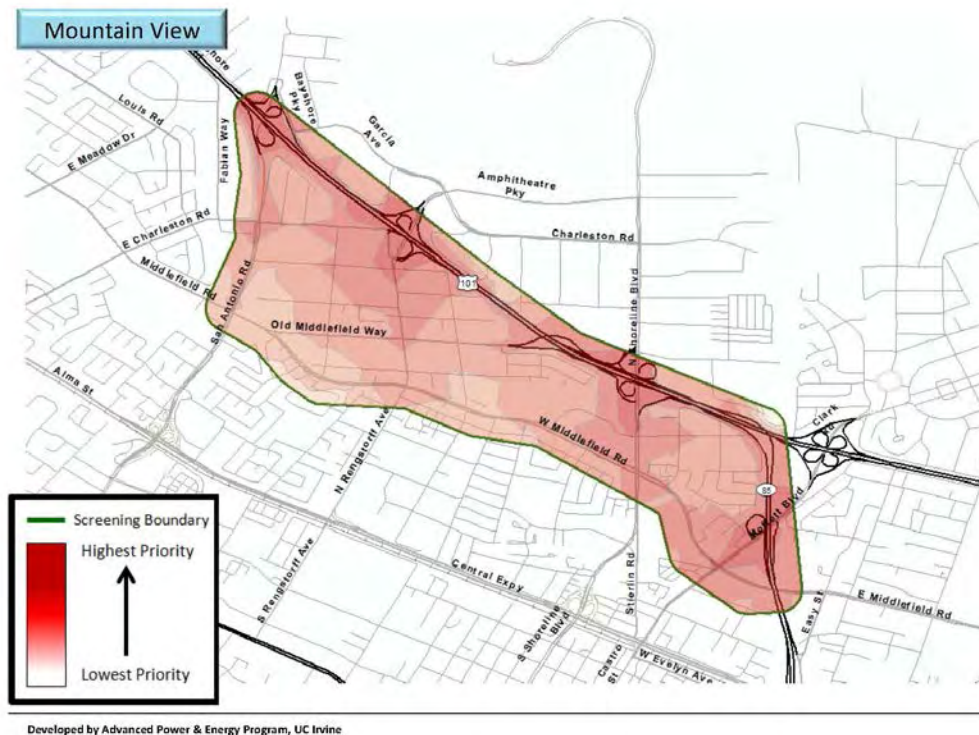


Mission Viejo/Laguna Hills

Polygon: Bounded by a driving distance of ½ mile from the portion of Interstate 5 between La Paz Road and Oso Parkway.

Priority within polygon: Equal preference is given to sites having the shortest driving time from the geometric intersections of:

- La Paz Road and Interstate 5
- Oso Parkway and Interstate 5

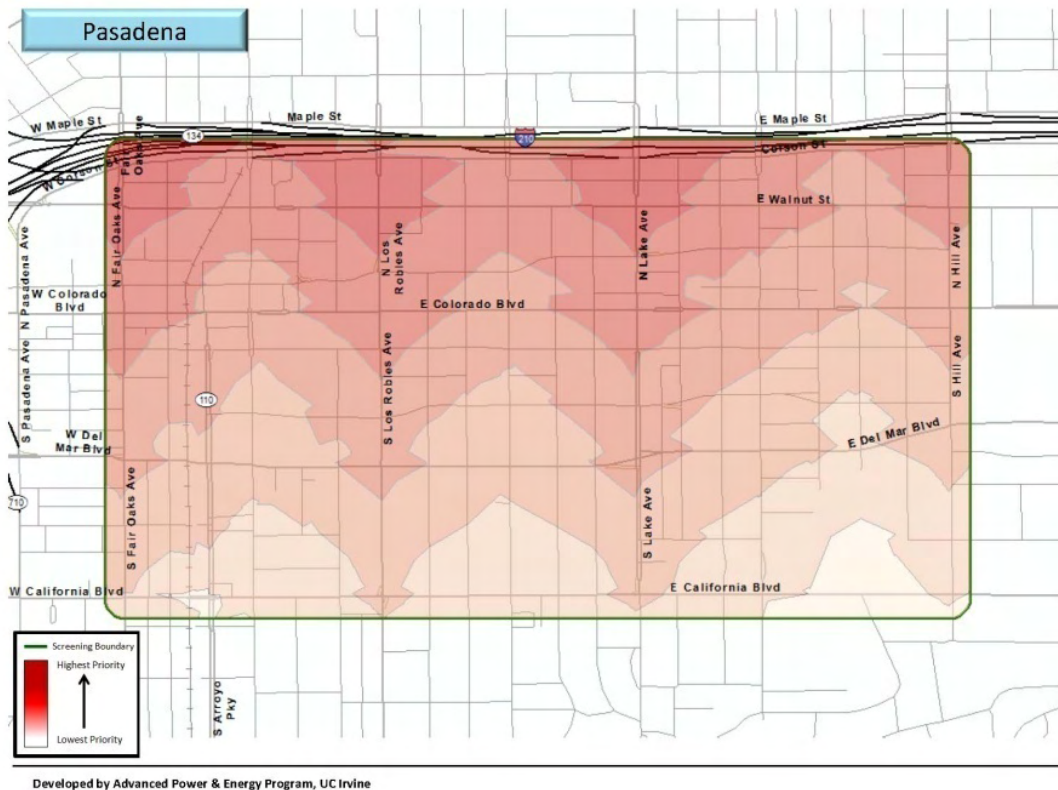


Mountain View

Polygon: Bounded by a 0.1 mile buffer beyond the borders of San Antonio Road, California State Route 85, U.S. Route 101, and West Middlefield Road.

Priority within polygon: Equal preference is given to sites having the shortest driving time to the geometric intersections of:

- Moffet Boulevard and California State Route 85
- North Shoreline Boulevard and U.S. Route 101
- Rengstorff Avenue and U.S. Route 101
- San Antonio Road and U.S. Route 101

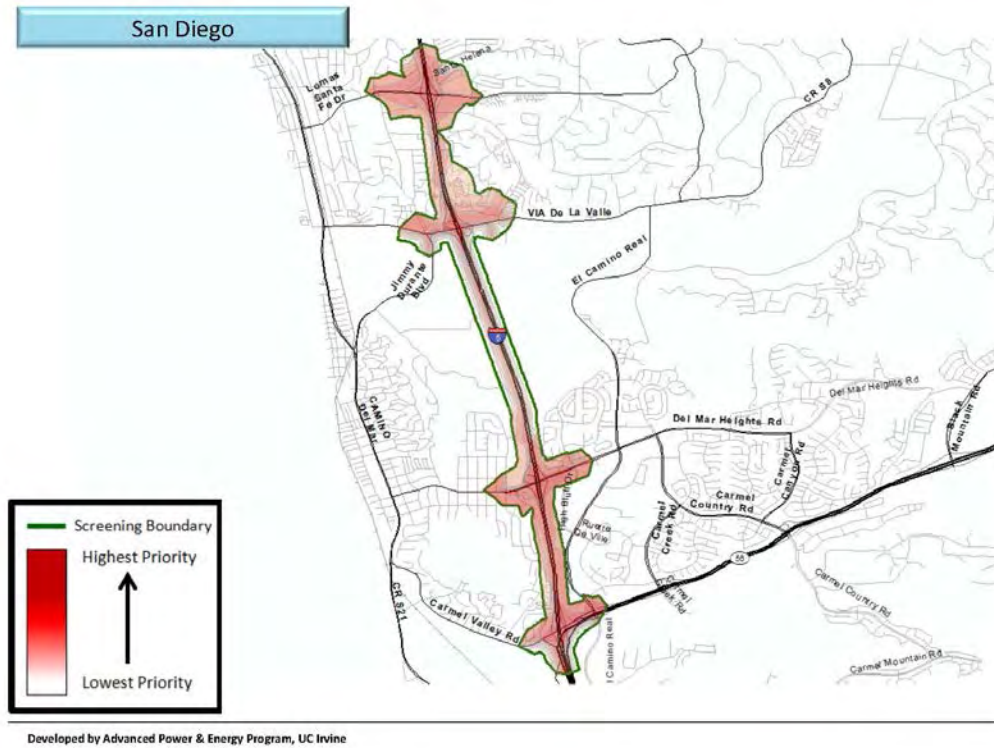


Pasadena

Polygon: Bounded by a 0.05 mile buffer beyond the borders of Fair Oaks Avenue, Hill Avenue, Interstate 210, and California Boulevard.

Priority within polygon: Equal preference is given to sites having the shortest driving time to the geometric intersections of:

- The geometric intersection of Fair Oaks Avenue and Interstate 210
- The geometric intersection of Los Robles Avenue and Interstate 210
- The geometric intersection of Lake Avenue and Interstate 210
- The geometric intersection of Hill Avenue and Interstate 210

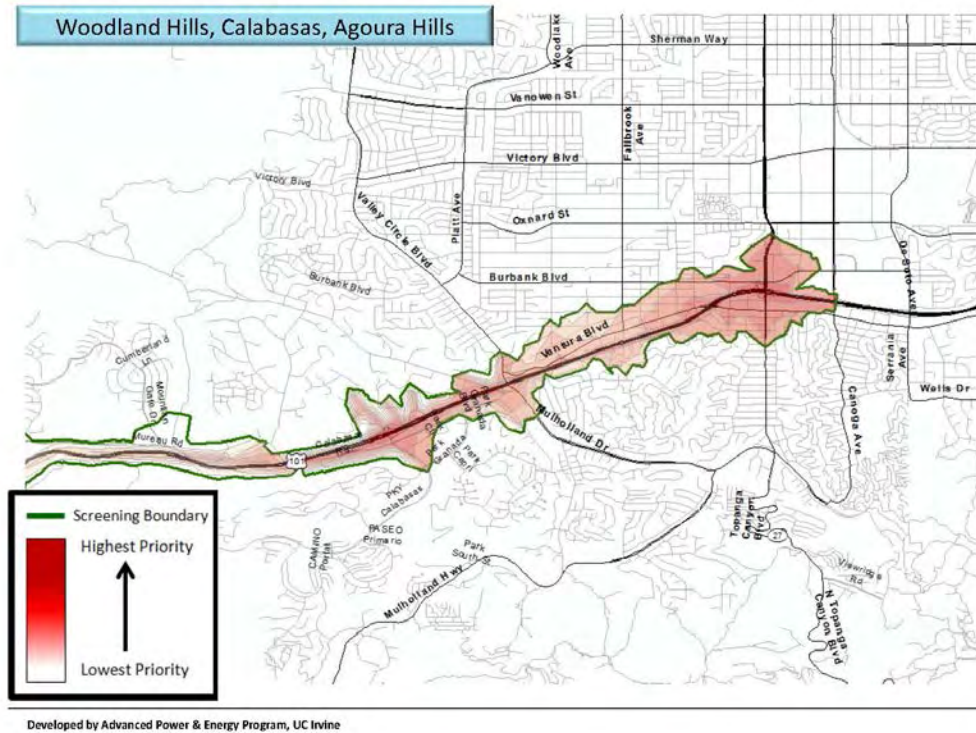


San Diego (Del Mar)

Polygon: Bounded by a driving distance of $\frac{1}{2}$ mile from the portion of Interstate 5 between Lomas Santa Fe Drive and California State Route 56.

Priority within polygon: Preference is given to sites having the shortest driving time from the geometric intersection of:

- California State Route 56 and Interstate 5

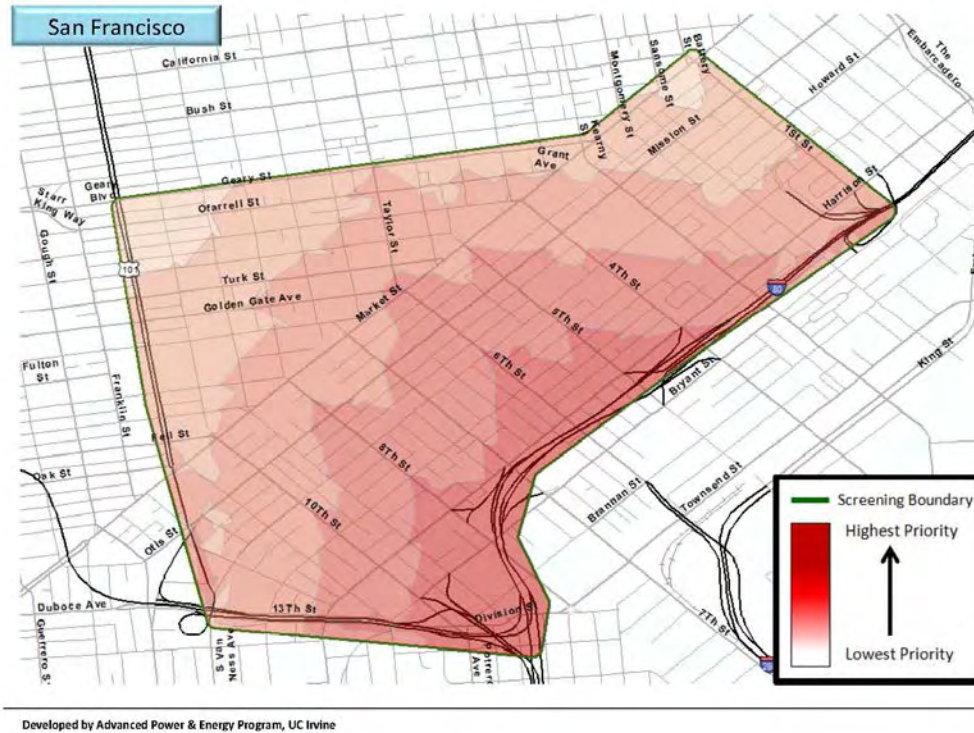


Woodland Hills/Calabasas/Agoura Hills

Polygon: Bounded by a driving distance of $\frac{1}{2}$ mile from the portion of U.S. Route 101 between Reyes Adobe Road and Topanga Canyon Boulevard.

Priority within polygon: Equal preference is given to sites having the shortest driving time from the geometric intersections of:

- Parkway Calabasas and U.S. Route 101
- Topanga Canyon Boulevard and U.S. Route 101

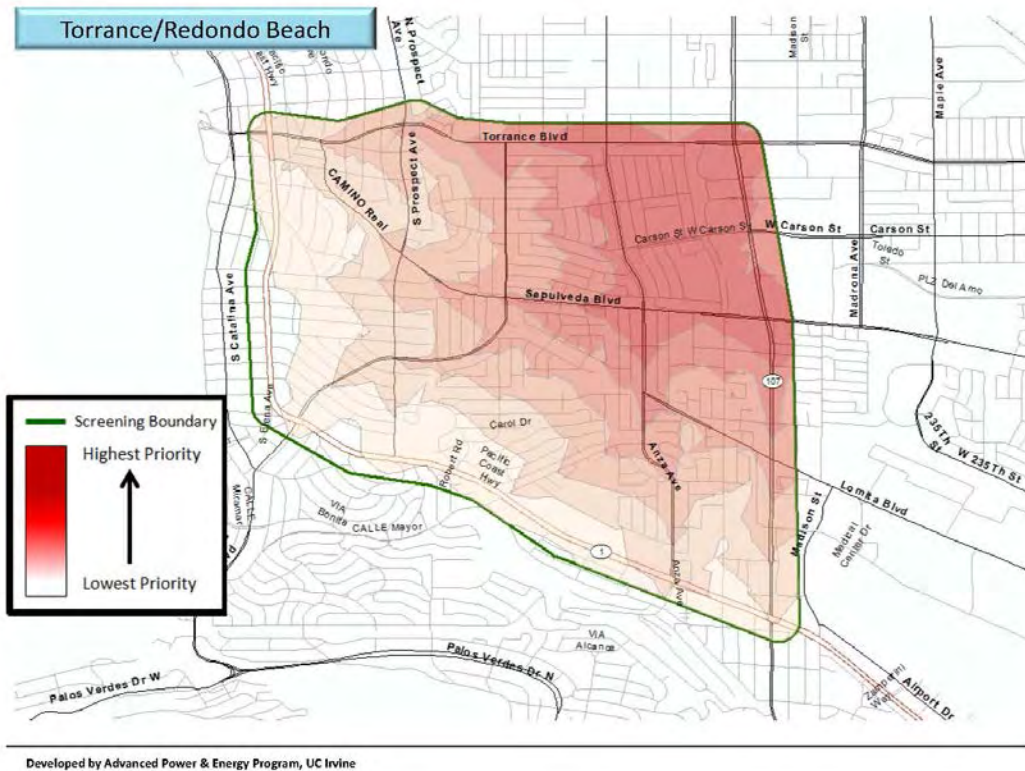


San Francisco

Polygon: Bounded by a 0.025 mile buffer beyond the borders of U.S. Route 101, Central Freeway, Interstate 80, 1st Street, Market Street, and Geary Street.

Priority within polygon: Equal preference is given to sites having the shortest driving time to any point on:

- Interstate 80

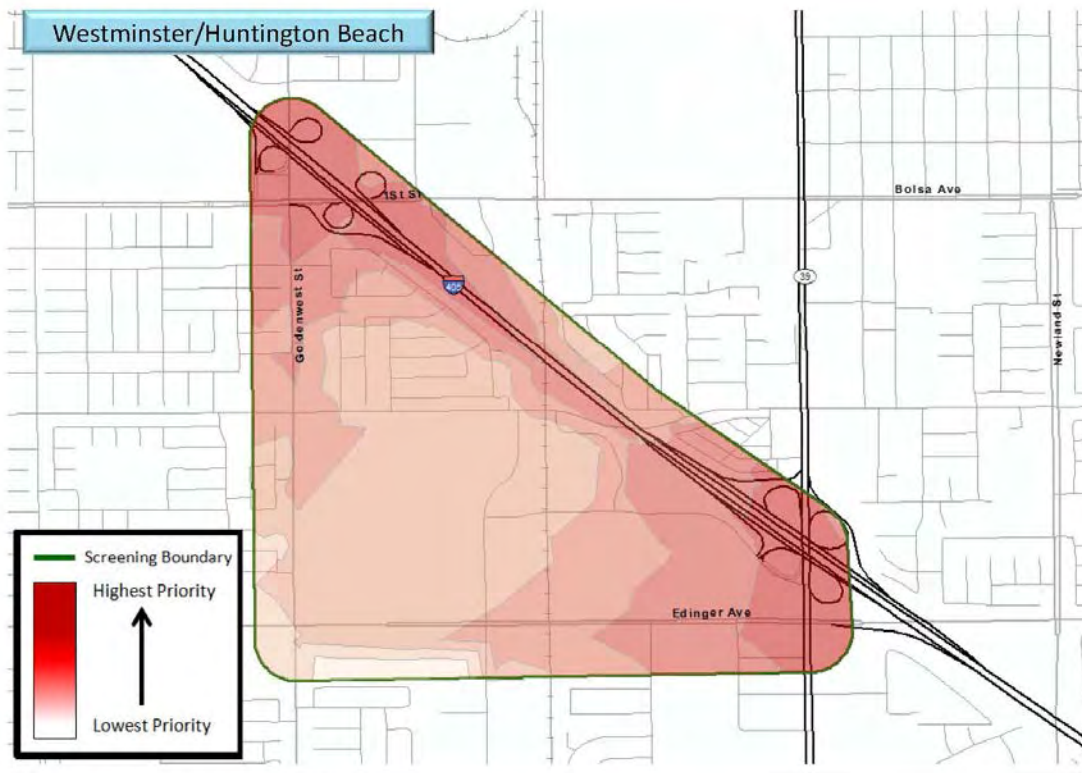


Torrance/Redondo Beach

Polygon: Bounded by a 0.1 mile buffer beyond the borders Pacific Coast Highway, Hawthorne Boulevard, and Torrance Boulevard.

Priority within polygon: Equal preference is given to sites having the shortest driving time to the box bounded by:

- Anza Avenue
- Hawthorne Boulevard
- Torrance Boulevard
- Sepulveda Boulevard



Developed by Advanced Power & Energy Program, UC Irvine

Westminister/Huntington Beach

Polygon: Bounded by a 0.1 mile buffer beyond the borders Goldenwest Street, Beach Boulevard, Interstate 405, and Edinger Avenue.

Priority within polygon: Equal preference is given to sites with the shortest driving time to the geometric intersections of:

- Goldenwest Street and Interstate 405
- Beach Boulevard and Interstate 405
- Bolsa Avenue and Interstate 405