



Submission to California Energy Commission 2013 Rule Making (by email)

Re: Docket No. 12-AAER-2B – Lighting

Documents submitted (attached to email):

Cover Letter Soraa 130507 -pdf

Data for Lighting products - Soraa 130507 –pdf

Data for Light Emitting Diode (LED) Lamps - Soraa 130507 –pdf

Data for small diameter directional MR16 lamps - Soraa 130507 -pdf

A_Critical_Advance_In_MR16_Lamps-Benya – pdf

California Energy Commission

DOCKETED

12-AAER-2B

TN # 70726

MAY 09 2013

Soraa expresses its gratitude for the opportunity to submit supporting material for considered energy measures related to lighting appliances.

At Soraa we have specific interest in MR16 lamps, as it is one of the products that we make. We observe that high quality LED MR16 products are available on the market today, that allow the replacement of halogen lamps with no compromise on light quality (>90CRI), light distribution (all beam angles) and light level (50W equivalent and more) while saving 80% of the energy required. In most commercial environments, the annual energy cost savings exceed the purchase cost of the lamp and a less than a year payback can be achieved without energy rebates.

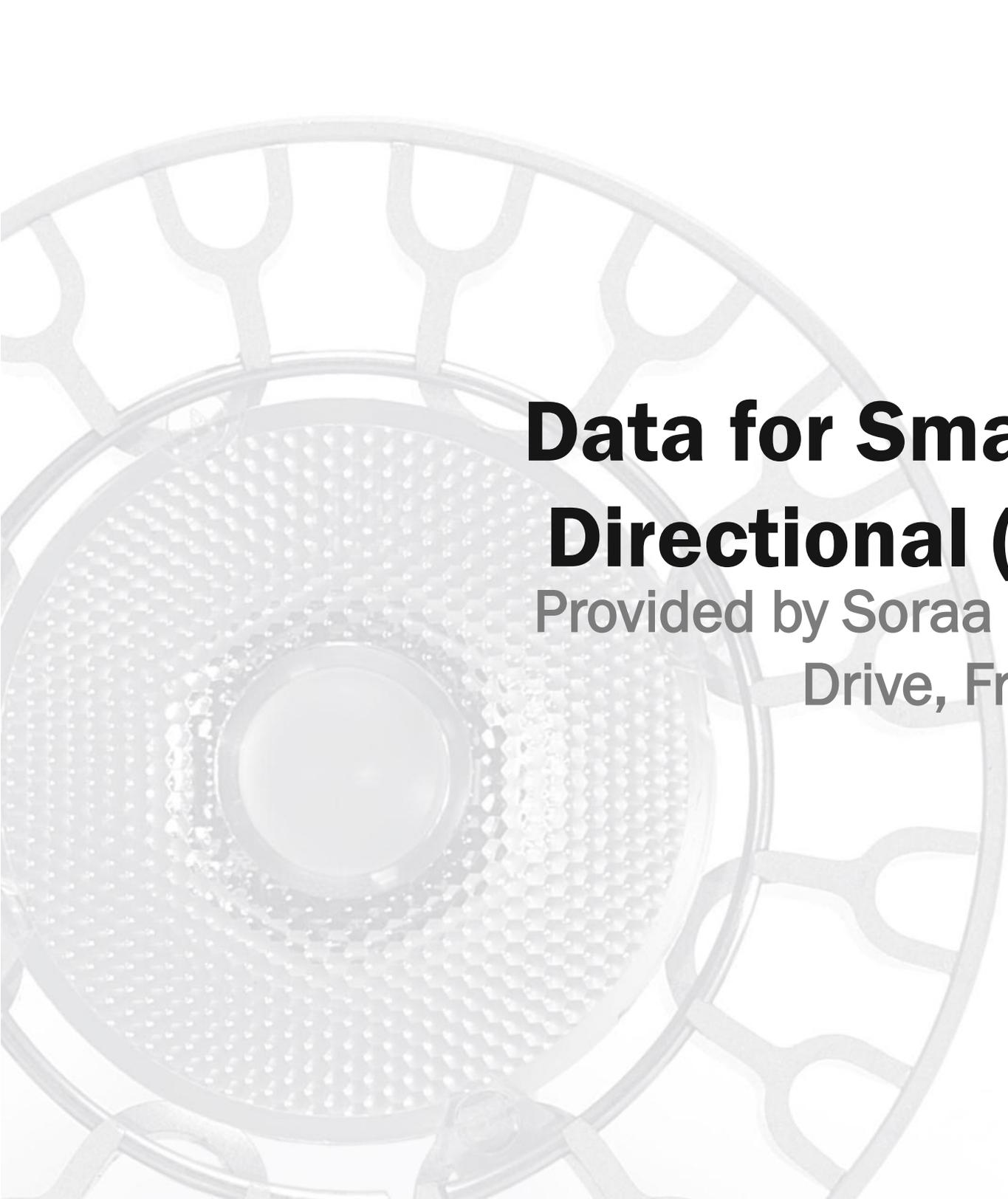
With the support of stakeholders with a background in lighting design, lamp manufacturing and energy production, Soraa advocates standards and rule making that accommodate high quality lighting. For market adoption, it is well documented that consumers and commercial users put priority on quality of light when considering an energy saving light source. Soraa supports the requirements for light quality in the California LED lamp quality specification.

The data that we submit include topics on rendering of white material and requirements for safe use of LED MR16 lamps in different lighting systems. These are important topics for successful adoption of LED based MR16 replacement lamps.

Realizing that the material submitted is a brief summary covering many topics, we offer to provide further explanation to the Energy Commission staff members.

Best regards,

Willem Sillevs Smitt
Sr. Director Product Marketing
SORAA Inc.
wsmitt@soraa.com



Data for Small Diameter Directional (MR) Lamps

Provided by Soraa Inc., 6500 Kaiser
Drive, Fremont CA 94555

May 2013

Dimensions along which MR16 lamps of different categories can be categorized



Attribute	Categorization
Beam angle / profile	Narrow spot 10 degree or less Spot 15 degree Narrow flood 25 degree Wide flood 36 degree Very wide flood 60 degree Beam angle is defined by the full angle at which the lamp maintains >50% of peak intensity
Input voltage	12VAC, requires separate transformer 12VDC, requires separate transformer 120VAC, mains voltage
Lamp base	GU5.3 GU10 (twist lock)
Lamp output	Best defined by Peak Intensity (Cd) Alternatively by beam lm or beam + field lm . Beam defined by >50% of peak intensity Field defined by >10% of peak intensity
Lamp Correlated Color Temperature	2,700K; 3,000K; 4,000K, etc.
Lamp ability to render colors and whites	Available metrics: CRI, R9 or CQS. Preferred is either CRI in combination with R9 or CQS.
Lamp fixture requirement	Suitable for fully enclosed fixtures Suitable for damp environments
Lamp ability to dim	
Lamp power consumption	
Lamp technology	Halogen - Halogen IR - Reflector coating type LED

Attributes related to applicability	Attributes related to performance
Input voltage Lamp base Lamp fixture requirement Lamp ability to dim	Beam angle Correlated Color Temperature Ability to render colors and whites Output Power consumption

We recommend to categorize lamps by applicability, and rank them based on performance related attributes

Test data for halogen, halogen-IR and LED lamps

Tested lamps	Lamps from multiple manufacturers, across multiple beam angles and different bulb and reflector technologies
Measurement method	Intensity profile was measured after thermal stabilization. Lamps driven off 12VAC Measurement device: photo goniometer, 0.5 degree increments, -90 to 90 degree, single axis One lamp per type and measurement
Analysis	Lm distribution calculated from intensity profile
Definitions	CBCP: maximum intensity Beam angle: total included angle at which intensity is greater or equal to 50% of CBCP Field angle: total include angle at which intensity is greater or equal to 10% of CBCP Spill: light at larger angles than field Accuracy for determining field or beam angle with this method is +/-0.5 degree

Test data for halogen, halogen-IR and LED lamps

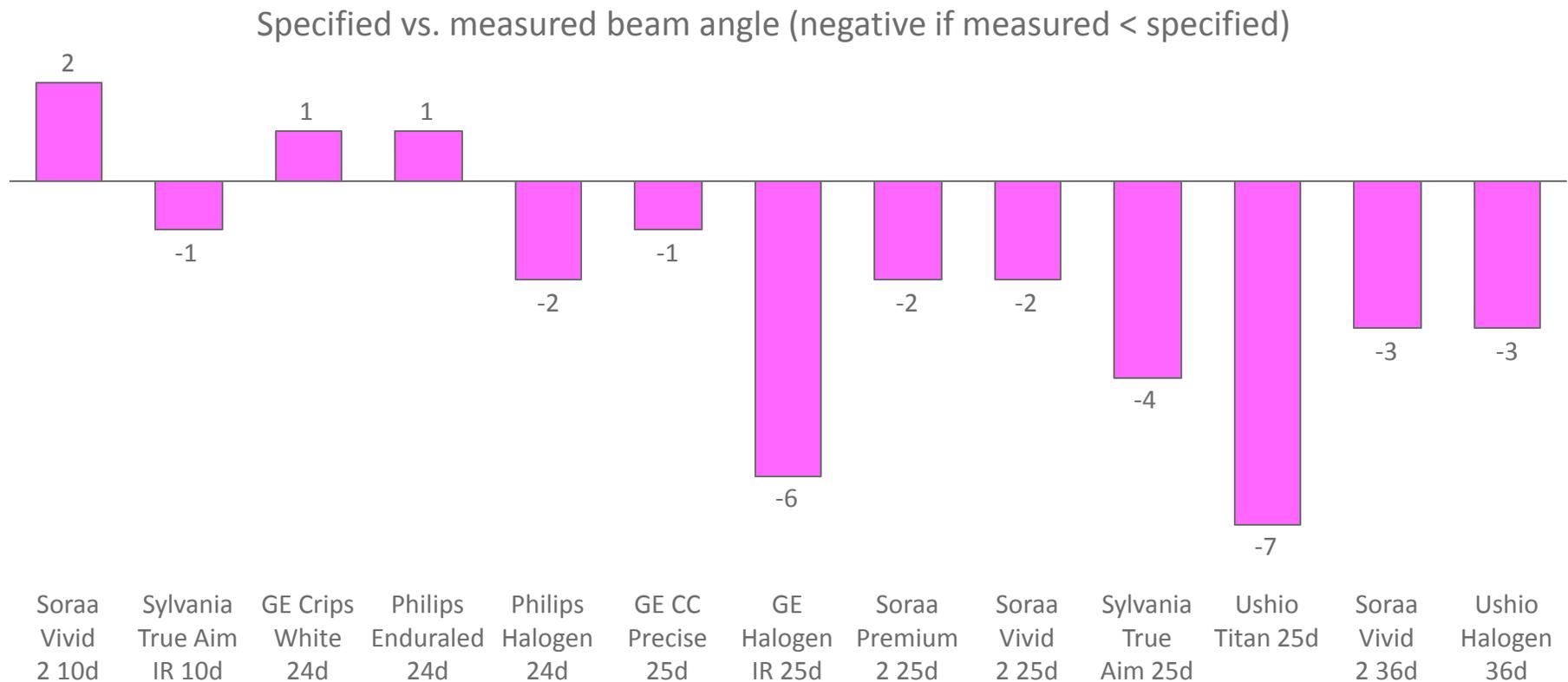


Manufacturer	Lamp type	Claimed			Actual Beam	Total Lm	Beam Lm	Field Lm
		Beam	Power	CBCP				
Soraa	Vivid 2	10	10	6437	12	396	150	246
Sylvania	True Aim IR	10	20	4464	9	376	62	147
GE	Crips White	24	50	240	25	755	286	513
Philips	Enduraled	24	10	1903	25	451	197	379
Philips	Halogen	24	50	2349	22	620	193	377
GE	CC Precise	25	50	2278	24	599	216	411
GE	Halogen IR	25	37	2997	19	524	200	326
Soraa	Premium 2	25	11.5	3441	23	582	313	466
Soraa	Vivid 2	25	11.5	2890	23	489	263	391
Sylvania	True Aim	25	50	1975	21	471	146	285
Ushio	Titan	25	50	3618	18	622	206	361
Soraa	Vivid 2	36	11.5	1276	33	468	234	386
Ushio	Halogen	36	50	1359	33	587	267	410

Measured vs. Specified beam angle



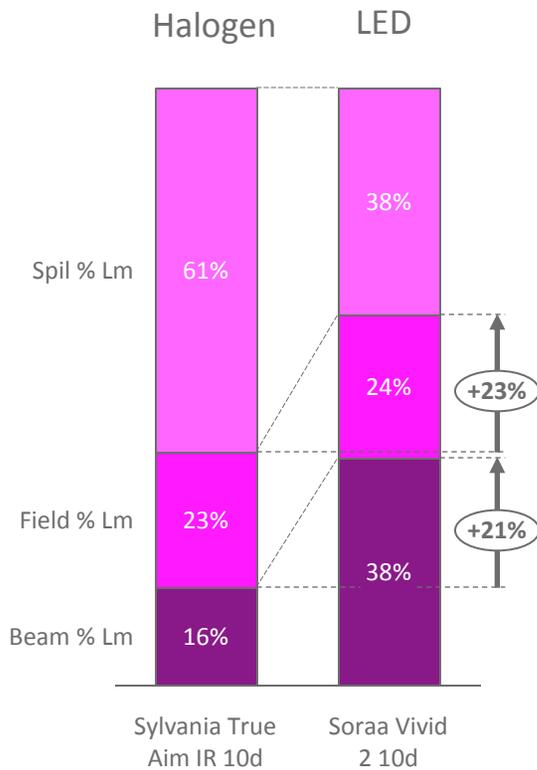
- Differences of up to 7 degrees in specified vs. measured beam angle



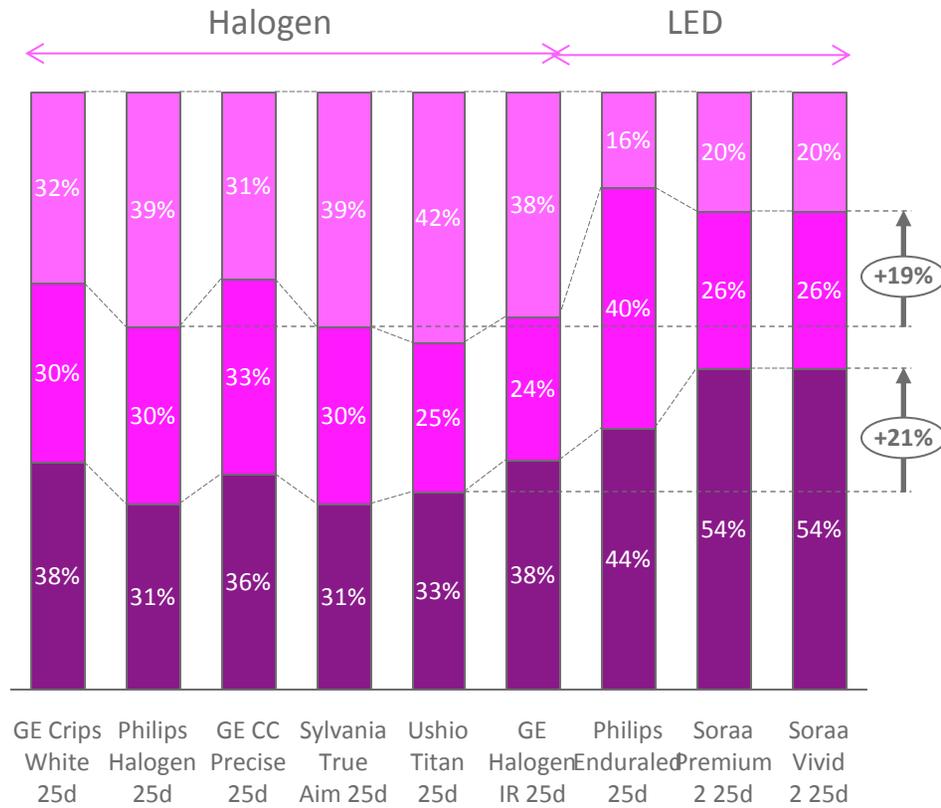
Lm distribution, beam – field - spill

- LED provide a substantially larger fraction of the lm in the beam and the field
- Wider beam angle lamps have a larger % of lm in the beam

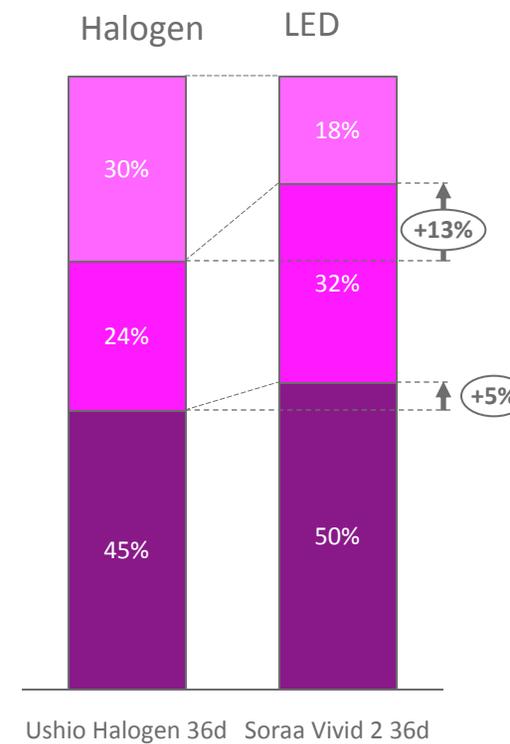
Narrow Spot



Narrow Flood



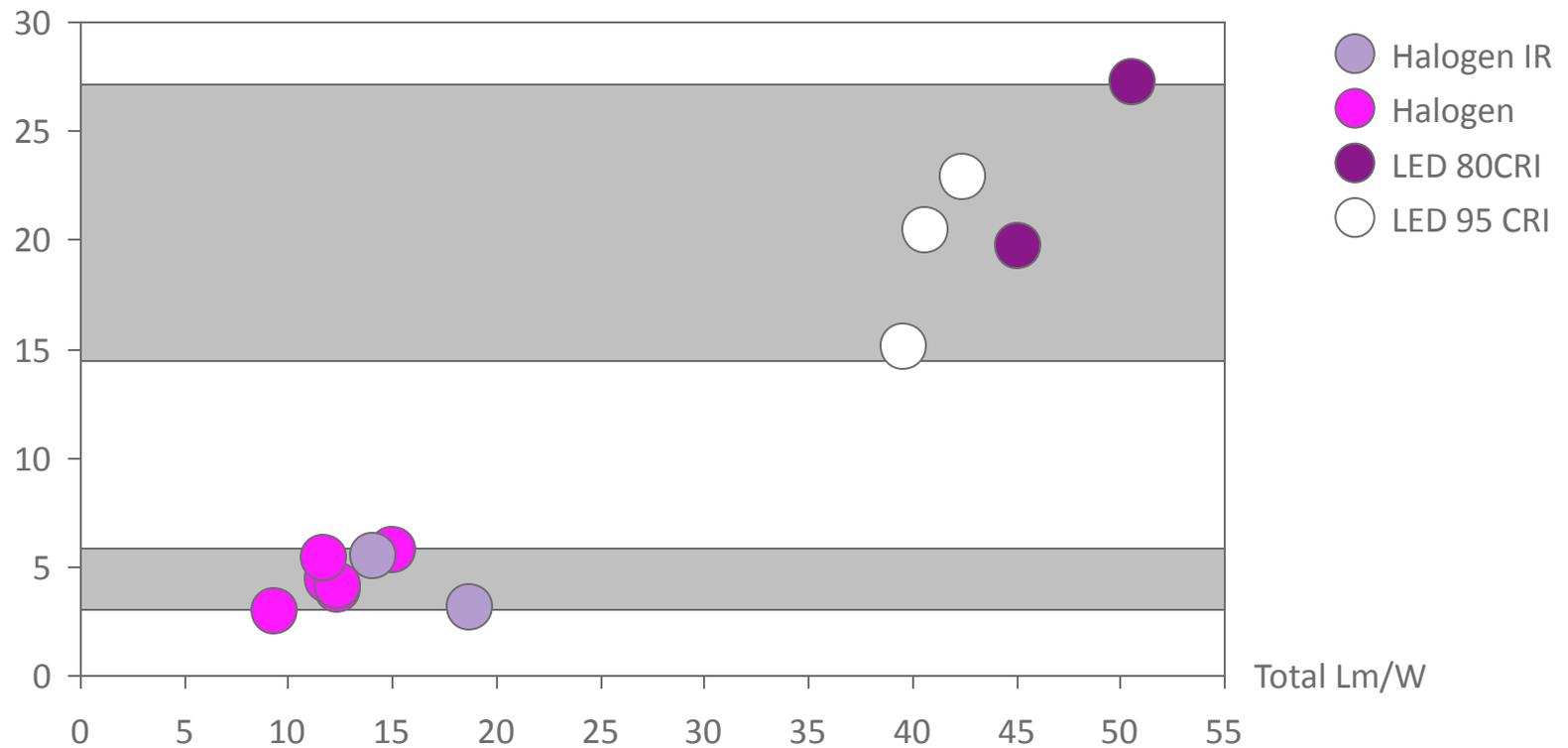
Flood



Beam Lm/W comparison

Halogen IR	3-6 lm/W
Halogen	3-6 lm/W
LED 95CRI	15 – 22 lm/W
LED 80CRI	20 – 28 lm/W

Beam Lm/W



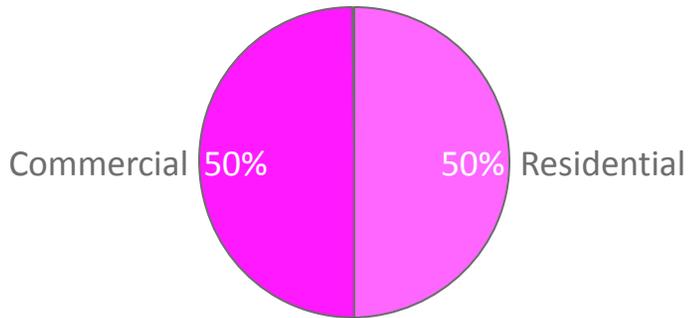
Test data for halogen, halogen-IR and LED lamps - All data



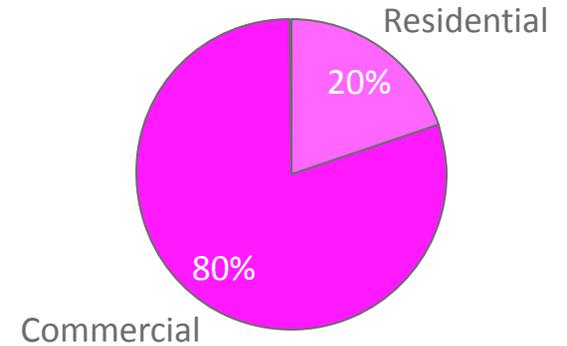
Manufacturer	Lamp type	Technology	Claimed			Actual Beam	Total Lm	Beam Lm	Field Lm	Total lm/W	Beam Lm/w	Field Lm/W	Spec vs.			
			d Beam	Power	CBCP								Meas Beam	Beam % Lm	Field % Lm	Spil % Lm
Sylvania	True Aim IR	Halogen IR	10	20	4464	9	376	62	147	19	3	7	-1	16%	23%	61%
Soraa	Vivid 2	LED hi CRI	10	10	6437	12	396	150	246	40	15	25	2	38%	24%	38%
GE	Crips White	Halogen	25	50	240	25	755	286	513	15	6	10	0	38%	30%	32%
Philips	Halogen	Halogen	25	50	2349	22	620	193	377	12	4	8	-3	31%	30%	39%
GE	CC Precise	Halogen	25	50	2278	24	599	216	411	12	4	8	-1	36%	33%	31%
Sylvania	True Aim	Halogen	25	50	1975	21	471	146	285	9	3	6	-4	31%	30%	39%
Ushio	Titan	Halogen	25	50	3618	18	622	206	361	12	4	7	-7	33%	25%	42%
GE	Halogen IR	Halogen IR	25	37	2997	19	524	200	326	14	5	9	-6	38%	24%	38%
Philips	Enduraled	LED	25	10	1903	25	451	197	379	45	20	38	0	44%	40%	16%
Soraa	Premium 2	LED	25	11.5	3441	23	582	313	466	51	27	41	-2	54%	26%	20%
Soraa	Vivid 2	LED hi CRI	25	11.5	2890	23	489	263	391	43	23	34	-2	54%	26%	20%
Ushio	Halogen	Halogen	36	50	1359	33	587	267	410	12	5	8	-3	45%	24%	30%
Soraa	Vivid 2	LED hi CRI	36	11.5	1276	33	468	234	386	41	20	34	-3	50%	32%	18%

Market share estimates

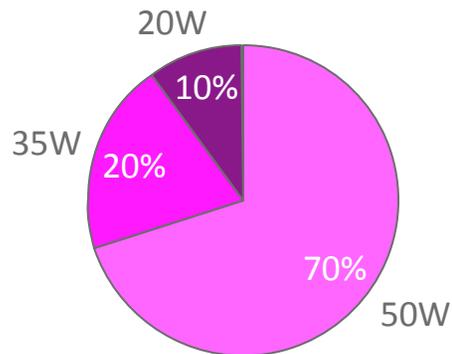
Sockets



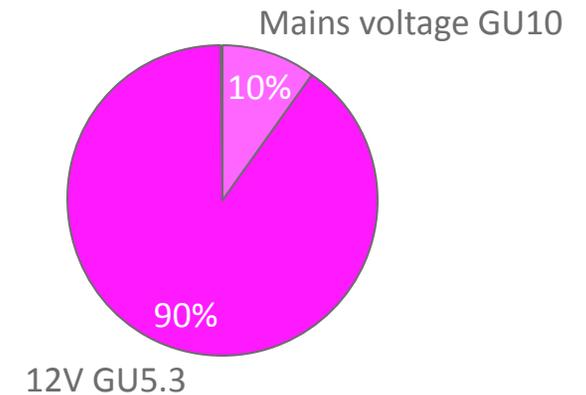
Lamps sold



Sockets and lamps sold



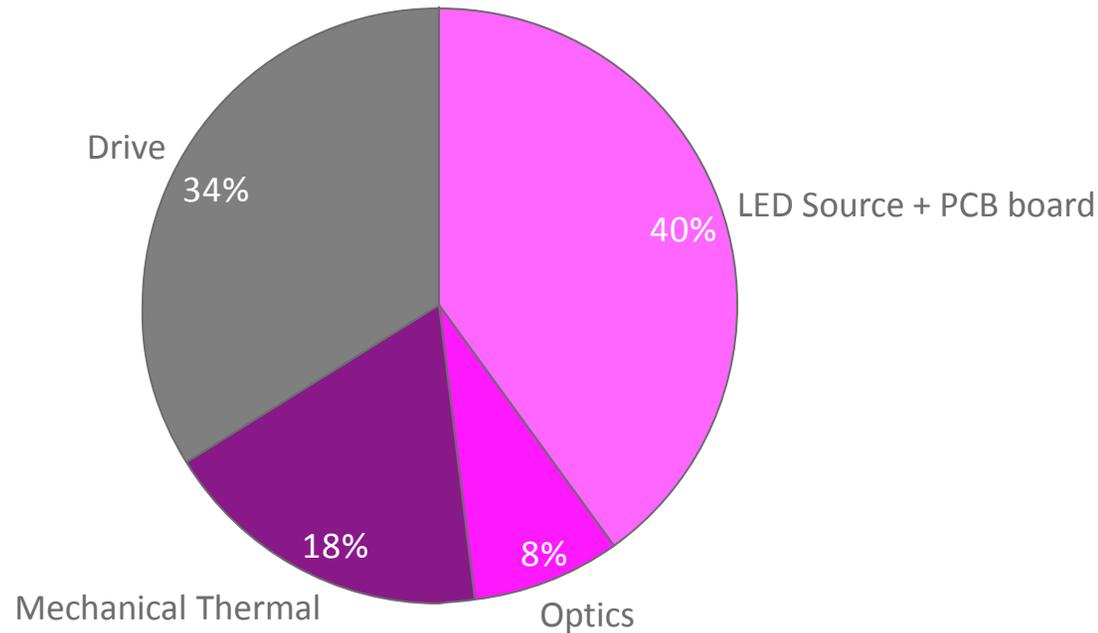
Lamps sold



Source: Navigant DOE 2012

No data available on halogen vs. halogen IR vs. LED MR16

Cost of LED MR16 lamp



- Source: Strategies Unlimited 2012
- Labor and manufacturing overhead , import, transport not included
- Based on price levels for warm white LEDs around 100lm/\$, total BOM in the range of \$10 - \$17.50 for a 50W equivalent MR16, excluding manufacturing cost, transport, 6% import.

Comment on energy use metric



- Beam lm/W is a good metric
 - Note that beam lm/W tends to be higher for larger beam angle lamps
 - Especially 10 degree lamps have lower $\text{lm}\%$ in beam
 - Already in use in Japan
- Total lm/W is a poor metric
- Field lm/W is a reasonable metric as well

Important Notes

- Issue of overall lamp height and fixture compatibility and temperature
 - Halogen lamps in use are substantially smaller than ANSI / IEC standard
 - Lamps that deviate from practical overall lamp height may have fit issues depending on the fixture
 - Recommend that halogen practical lamp height is used for referencing lamp height
- Forward look: LED roadmap beyond halogen
 - LED lamps already exceed halogen 50W MR16 in light output. With future LED efficiency improvements, even higher lamp performance can be achieved
- Whitepapers: white rendering, color rendering and Benya MR16 white paper (send as appendix)
- Mains voltage: expected to increase with new installations. LED lamps do not have a performance penalty in contrast to halogen for the capability to run on high voltage
- Meeting UL Class 1 and Class 2 is critically important. Many installations are Class 1 (example low voltage track lighting) and require LED MR16 lamps that meet corresponding UL safety standards.



Data for Light Emitting Diode (LED) Lamps

Provided by Soraa Inc., 6500 Kaiser
Drive, Fremont CA 94555

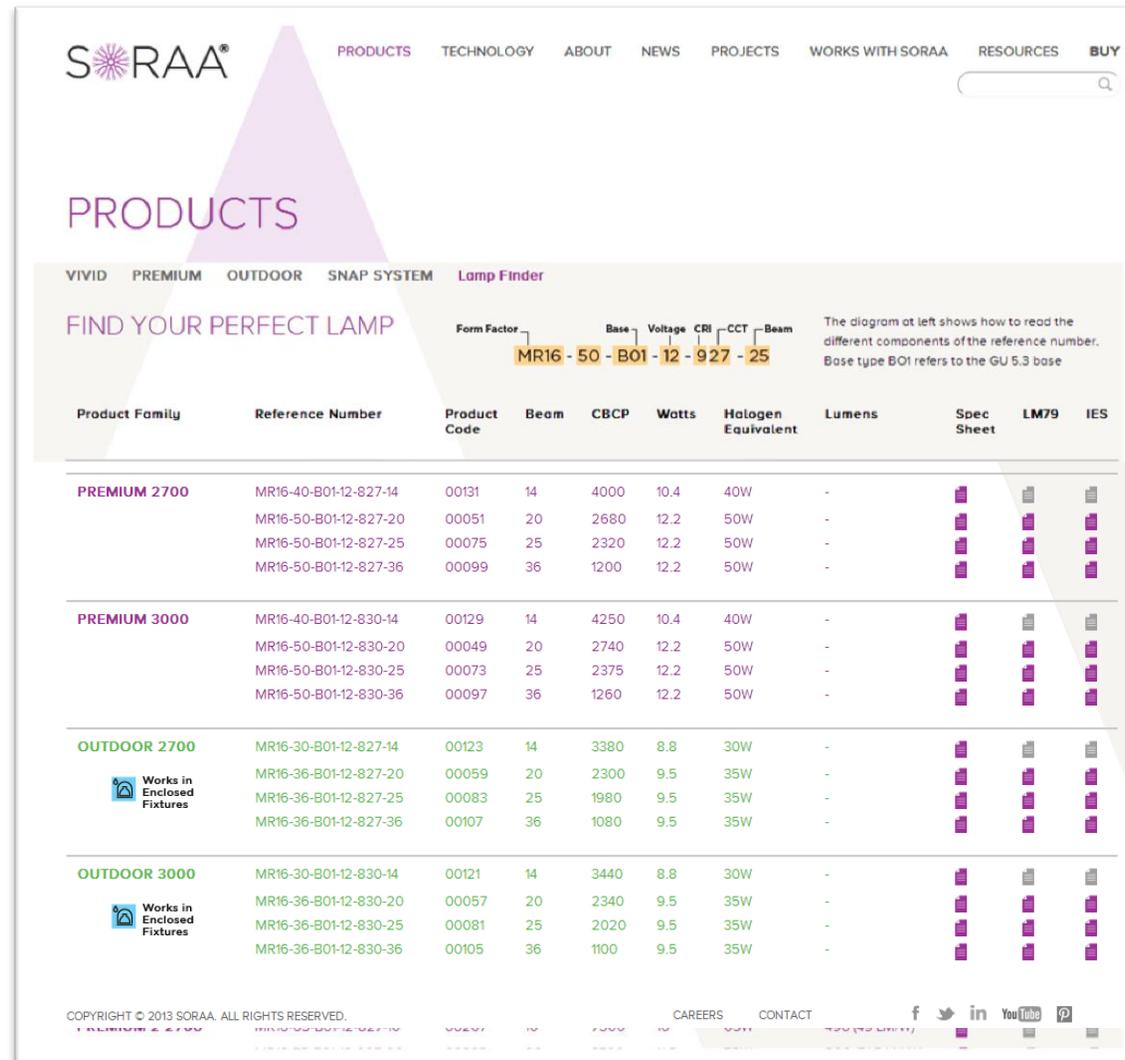
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Logical Characterization

Lamp category that is replaced	Example: MR16, A19, PAR20, PAR30, etc In addition – socket type MR16 GU5.3, MR16 GU10
Lamp output or equivalent wattage	Can be following Energy Star metrics for equivalence and output, both for directional and non directional. Note: it is expected that for directional that LED technology will deliver higher output lamps than currently available in halogen. Examples: 2,000+lm PAR30 and PAR38 4,400Cd 25° MR16 (~75W) The energy star calculator for watt equivalence does not work accurately when extrapolating beyond currently available halogen options
Market share by category	http://apps1.eere.energy.gov/buildings/publications/pdfs/ssl/led-adoption-report_2013.pdf

LM79 and TM-21 reports

- Available for download at <http://www.soraa.com/products/lamp-finder>



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PRODUCTS

VIVID PREMIUM OUTDOOR SNAP SYSTEM **Lamp Finder**

FIND YOUR PERFECT LAMP

Form Factor Base Voltage CRI CCT Beam
 MR16 - 50 - B01 - 12 - 927 - 25

The diagram at left shows how to read the different components of the reference number. Base type B01 refers to the GU 5.3 base

Product Family	Reference Number	Product Code	Beam	CBCP	Watts	Halogen Equivalent	Lumens	Spec Sheet	LM79	IES
PREMIUM 2700	MR16-40-B01-12-827-14	00131	14	4000	10.4	40W	-			
	MR16-50-B01-12-827-20	00051	20	2680	12.2	50W	-			
	MR16-50-B01-12-827-25	00075	25	2320	12.2	50W	-			
	MR16-50-B01-12-827-36	00099	36	1200	12.2	50W	-			
PREMIUM 3000	MR16-40-B01-12-830-14	00129	14	4250	10.4	40W	-			
	MR16-50-B01-12-830-20	00049	20	2740	12.2	50W	-			
	MR16-50-B01-12-830-25	00073	25	2375	12.2	50W	-			
	MR16-50-B01-12-830-36	00097	36	1260	12.2	50W	-			
OUTDOOR 2700 	MR16-30-B01-12-827-14	00123	14	3380	8.8	30W	-			
	MR16-36-B01-12-827-20	00059	20	2300	9.5	35W	-			
	MR16-36-B01-12-827-25	00083	25	1980	9.5	35W	-			
	MR16-36-B01-12-827-36	00107	36	1080	9.5	35W	-			
OUTDOOR 3000 	MR16-30-B01-12-830-14	00121	14	3440	8.8	30W	-			
	MR16-36-B01-12-830-20	00057	20	2340	9.5	35W	-			
	MR16-36-B01-12-830-25	00081	25	2020	9.5	35W	-			
	MR16-36-B01-12-830-36	00105	36	1100	9.5	35W	-			

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CAREERS CONTACT

Types of dimming circuitry & minimum dimming levels

Transformer \ Dimming	Leading Edge phase cutting	Trailing Edge phase cutting	0-10V	Wireless – multiple options
None				
Electromagnetic		Not recommended	Not recommended	
Electronic	Not recommended		Not recommended	

Dimming levels are best defined by light output levels.

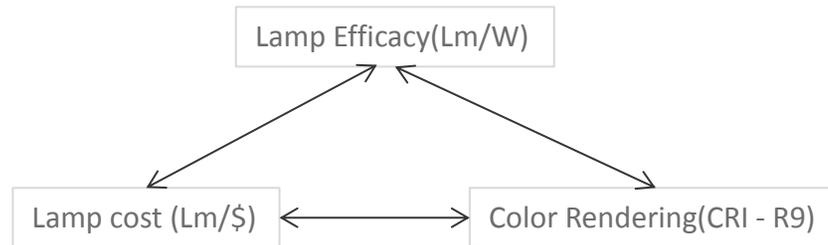
Specific look at hysteresis: minimum level while dimming down, up and whether the lamps comes on after switching on/off

Quoted dimming level showed be the highest level of these three scenarios

NEMA activities ongoing related to standardization of terminology and compatibility around dimming (example SSL7)

Cost of improved color consistency and quality

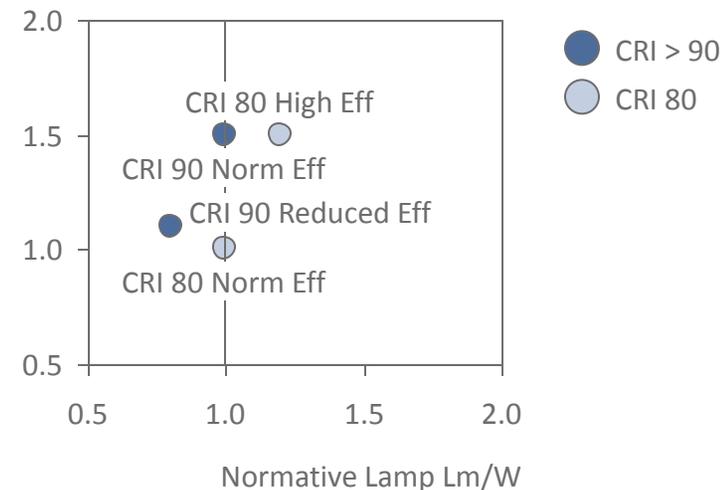
- Improved color consistency:
 - Comments related to violet LED - 3 phosphor systems
 - Within 3McA ellipse currently produced without substantial additional manufacturing cost
 - Color consistency over the life of the product within Energy Star norms without adding manufacturing cost. Long term reliability testing itself adds high costs
- Consistency over the life
 - Requires the selection and qualification of stable phosphor and other lamp / LED materials. This increases LED component cost by 10 - 50% and limits the operating temperature which can be a very substantial cost adder at system cost (higher LED component count, increased heat sink size)
- Improved color quality
 - At lamp level there is a trade-off between color rendering and product efficacy and / or cost inherently tied to a fundamental trade-off between CRI and efficacy for white LEDs

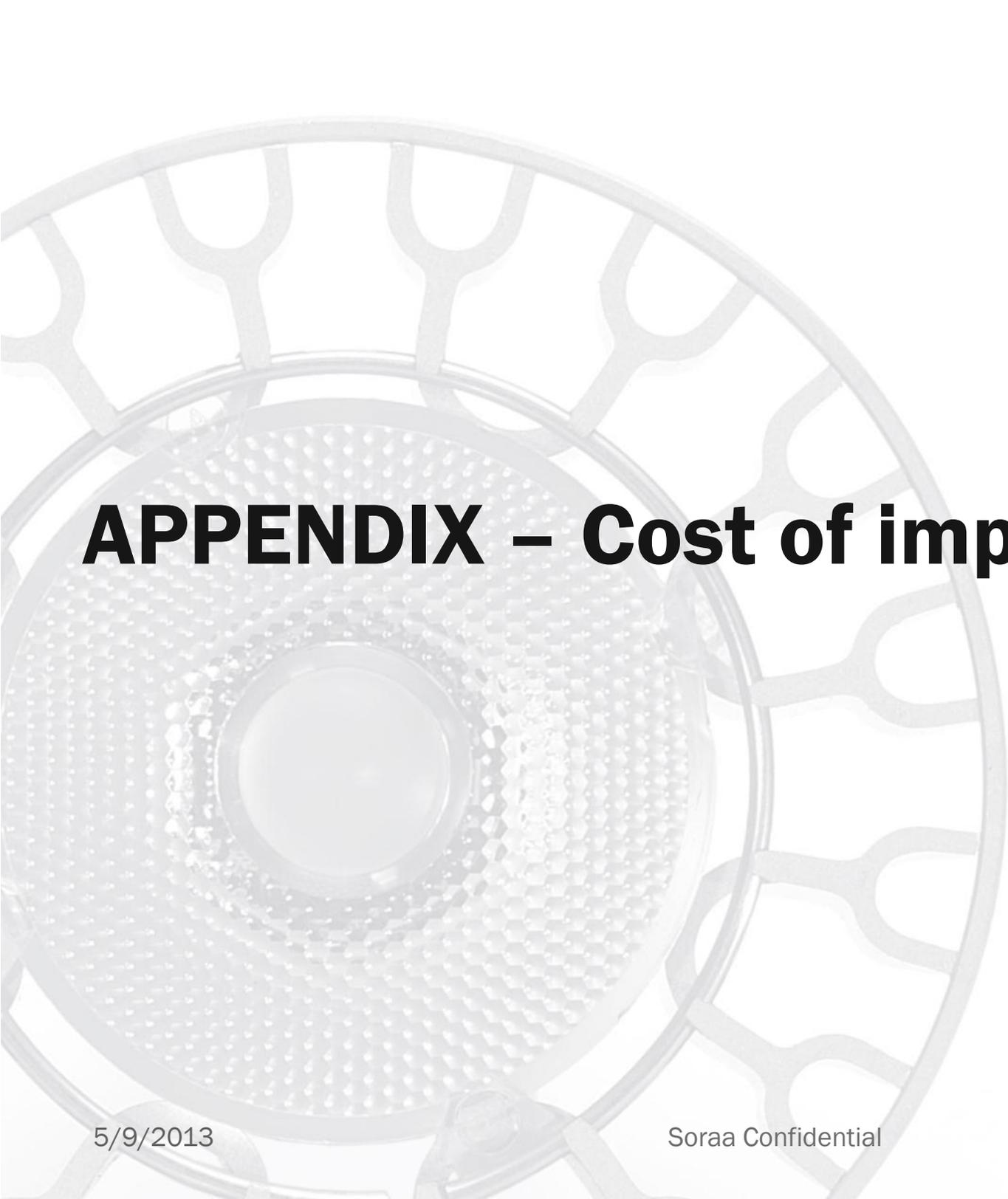


Color Rendering	Normative Lm/W	Normative Lamp Cost (Lm/\$)
CRI 80/ R9 20	100%	100%
CRI 80/ R9 20	120%	150%
CRI 90 / R9 50	100%	150%
CRI 90 / R9 50	80%	110%

Refer to appendix for calculation examples

Normative Lamp Lm/\$

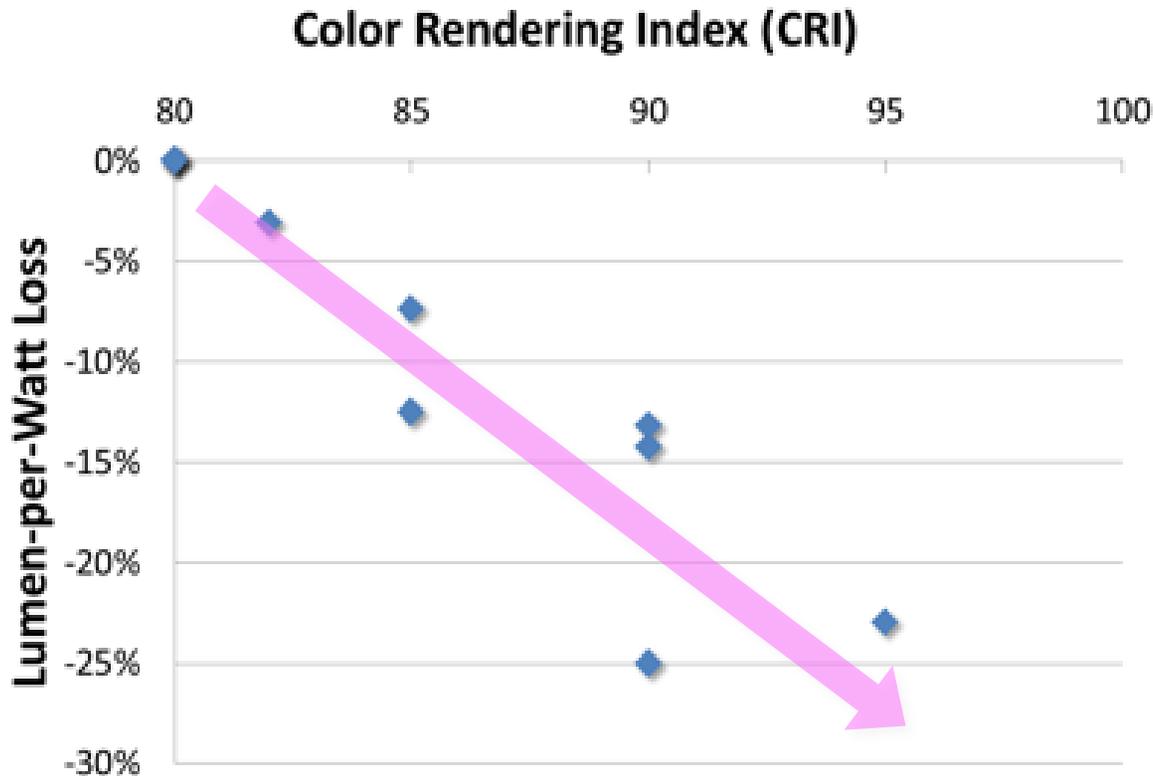




APPENDIX – Cost of improved color rendering

COLOR RENDERING vs. EFFICACY

- LEDs show strong dependence of performance on Color Rendering Index (CRI)
- Top-tier suppliers: ~1.5-2% decrease in Lumens-per-Watt (LPW) per point of CRI
- CRI 80 → 95: ~25-30% penalty in LPW



Datasheet typicals from several top-tier LED companies, normalized



Munsell Color Samples (1st eight)



**Color Rendering Index
(CRI)**

LOW vs. HIGH CRI PRODUCT IMPACT

Under ENERGY STAR Draft 3

		SPACE CONSTRAINED – FIXED # LEDs (e.g, MR16)	
		CRI 80	CRI 90
LED Datasheet LPW	lm/W	100	80
Lamp Thermal Res.	K/W	7	7
Number of LEDs		4	4
Tj	K	104	104
LED Operating LPW	lm/W	83	66
Power per LED	W	1.8	1.8
Lamp Power	W	7	7
Total Lumens	lm	425	340
Lamp Operating LPW	lm/W	60	48
LED Costs		\$ 2.80	\$ 2.80
Driver Cost		\$ 2.00	\$ 2.00
Heatsink + Optics Cost		\$ 1.25	\$ 1.25
Total BOM		\$ 6.05	\$ 6.05

Light output not competitive	Efficacy Penalty (no E*) 	Light output not competitive	E* ok, but price not competitive 
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Assumptions: Ta = 45C, driver eff = optics eff = 85%, 70c per power LED

LOW vs. HIGH CRI PRODUCT IMPACT

Under Proposed High-CRI Targets for ENERGY STAR

		SPACE CONSTRAINED - FIXED # LEDs (e.g, MR16)				UNCONSTRAINED- VAR. # LEDs (e.g, PAR38)			
		CRI 80	CRI 90	CRI 80	CRI 90	CRI 80	CRI 90	CRI 80	CRI 90
LED Datasheet LPW	lm/W	100	80	100	80	100	80	100	80
Lamp Thermal Res.	K/W	7	7	7	7	2	2	2	2
Number of LEDs		4	4	4	4	12	12	12	12
Tj	K	104	104	104	139	99	94	99	124
LED Operating LPW	lm/W	83	66	83	52	83	69	83	55
Power per LED	W	1.8	1.8	1.8	2.9	1.9	1.7	1.9	2.7
Lamp Power	W	7	7	7	11	22	20	22	33
Total Lumens	lm	425	340	425	425	1300	1000	1300	1300
Lamp Operating LPW	lm/W	60	48	60	37	60	50	60	40
LED Costs		\$ 2.80	\$ 2.80	\$ 2.80	\$ 2.80	\$ 8.40	\$ 8.40	\$ 8.40	\$ 8.40
Driver Cost		\$ 2.00	\$ 2.00	\$ 2.00	\$ 2.00	\$ 2.00	\$ 2.00	\$ 2.00	\$ 2.00
Heatsink + Optics Cost		\$ 1.25	\$ 1.25	\$ 1.25	\$ 1.25	\$ 1.25	\$ 1.25	\$ 1.25	\$ 1.25
Total BOM		\$ 6.05	\$ 6.05	\$ 6.05	\$ 6.05	\$ 11.65	\$ 11.65	\$ 11.65	\$ 11.65

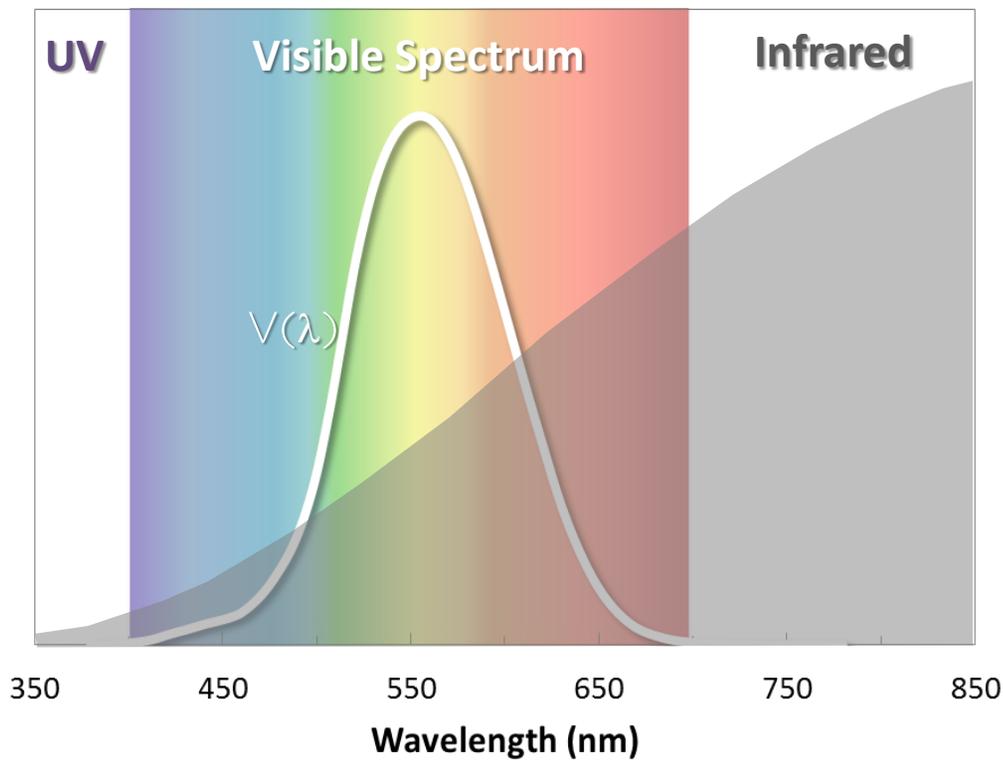
	↑	↑	↑	↑
	Light output not competitive		Efficacy Penalty (E* ok)	Light output not competitive
			✓	
				E* ok, price competitive
				✓

Assumptions: Ta = 45C, driver eff = optics eff = 85%, 70c per power LED

IMPACT OF RED EMISSION

- Luminosity and CRI are extremely sensitive to red content
- Truncation of red-emission leads to high luminosity (lumens), but lower CRI

CIE Reference Illuminant A

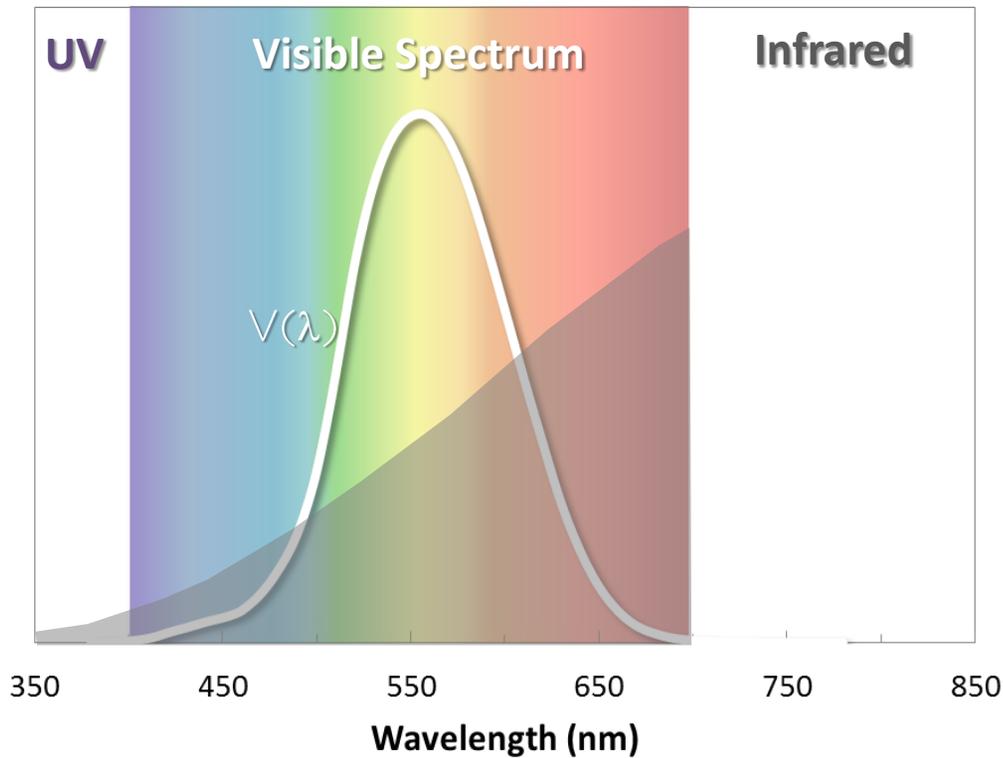


	CIE A
R1	100
R2	100
R3	100
R4	100
R5	100
R6	100
R7	100
R8	100
Ra	100
LUM	100%

IMPACT OF RED EMISSION

- Luminosity and CRI are extremely sensitive to red content
- Truncation of red-emission leads to high luminosity (lumens), but lower CRI

CIE A truncated below 700 nm

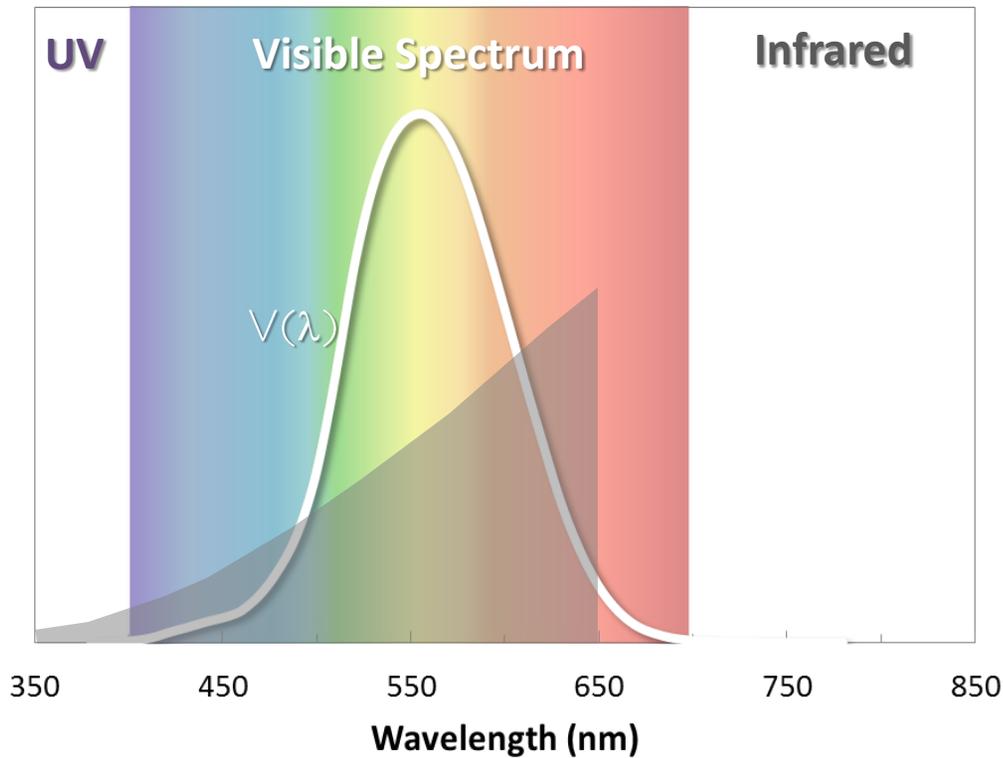


	CIE A	<700
R1	100	100
R2	100	100
R3	100	99
R4	100	100
R5	100	100
R6	100	100
R7	100	99
R8	100	99
Ra	100	100
LUM	100%	155%

IMPACT OF RED EMISSION

- Luminosity and CRI are extremely sensitive to red content
- Truncation of red-emission leads to high luminosity (lumens), but lower CRI

CIE A truncated below 650nm

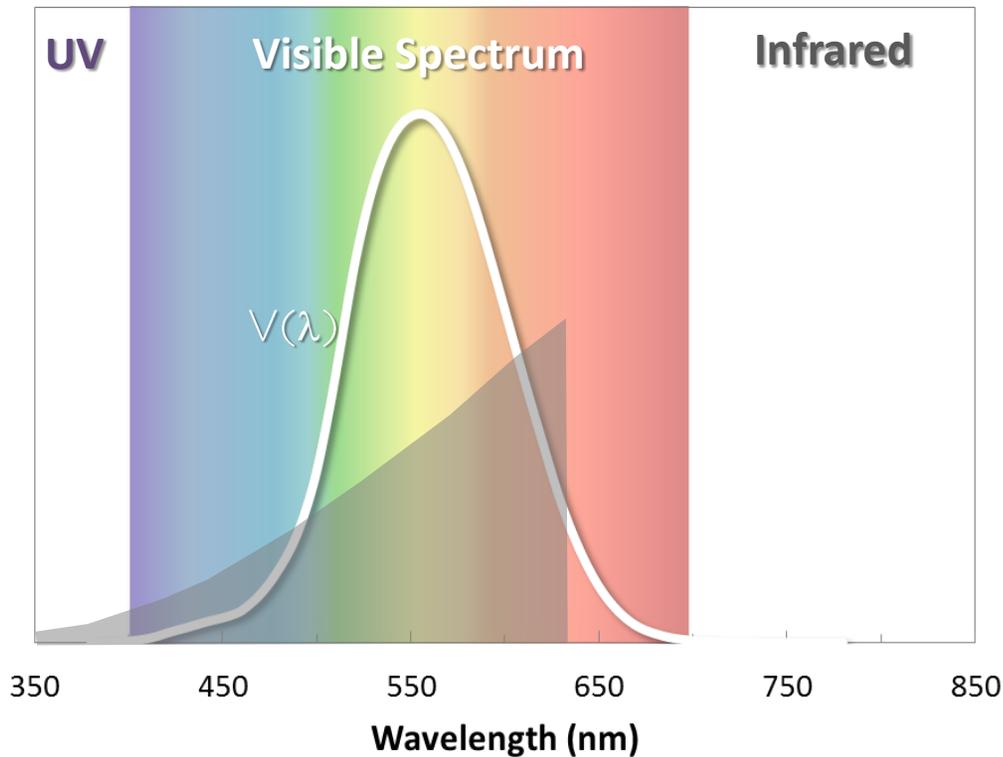


	CIE A	<700	<650
R1	100	100	91
R2	100	100	96
R3	100	99	99
R4	100	100	91
R5	100	100	91
R6	100	100	97
R7	100	99	90
R8	100	99	76
Ra	100	100	91
LUM	100%	155%	212%

IMPACT OF RED EMISSION

- Luminosity and CRI are extremely sensitive to red content
- Truncation of red-emission leads to high luminosity (lumens), but lower CRI

CIE A truncated below 630 nm



	CIE A	<700	<650	<630
R1	100	100	91	73
R2	100	100	96	87
R3	100	99	99	94
R4	100	100	91	73
R5	100	100	91	74
R6	100	100	97	88
R7	100	99	90	77
R8	100	99	76	37
Ra	100	100	91	75
LUM	100%	155%	212%	237%

Data Requests: Lighting Products

Provided by Soraa Inc., 6500 Kaiser
Drive, Fremont CA 94555

May 2013

Items covered

1	Category definition and scope	Not covered
2	Standards (existing or under development)	Covered
3	Test procedures (existing or under development)	Covered
4	Sources of test data (confidential or public)	Covered
5	Energy use metrics (e.g. lumens vs. beam lumens per watt)	Covered
6	Relevant performance indicators	Covered
7	Range of typical performance for each indicator	Covered
8	Incremental costs of energy efficiency features	Covered
9	Product development trends	Covered
10	Market barriers to energy efficiency	Covered
11	Number of California small businesses associated with manufacture, sale, distribution, or installation	Not covered
12	Commercial vs. residential vs. governmental sector sales	Covered
13	How do consumers identify efficient products on the market?	Not covered
14	Any other information relevant to this proceeding	Covered

Standards and test procedures

8. METHODS OF MEASUREMENT AND REFERENCE DOCUMENTS

Organization	Identifier	Description
ANSI/IEEE	C62.41.2-2002	IEEE Recommended Practice on Characterization of Surges in Low Voltage (1000V and Less) AC Power Circuits
ANSI	C78.20-2003	Electric Lamps—A, G, PS and Similar Shapes with E26 Medium Screw Bases
ANSI	C78.21-2011	Electric Lamps—PAR and R Shapes
ANSI	C78.23-1995 (R2003)	Incandescent Lamps—Miscellaneous Types
ANSI/ANSLG	C78.357-2010	For Incandescent Lamps: Tungsten Halogen Lamps (non-vehicle)
ANSI	C78.376-2001	Specifications for the Chromaticity of Fluorescent Lamps
ANSI/ANSLG	C78.377-2011	Specifications for the Chromaticity of Solid State Lighting Products
ANSI	C79.1-2002	Nomenclature for Glass Bulbs Intended for Use with Electric Lamps
ANSI/ANSLG	C81.61-2009	Specifications for Bases (Caps) for Electric Lamps
ANSI/NEMA	C82.2-2002	Fluorescent Lamp Ballasts, Methods of Measurement of (includes supplements)
ANSI	C82.77-2002	Harmonic Emission Limits—Related Power Quality Requirements for Lighting Equipment
ANSI/IES	RP-16-10	Nomenclature and Definitions for Illuminating Engineering
ANSI/UL	1993-2012	Standard for Safety of Self-Ballasted Lamps and Lamp Adapters
ANSI/UL	8750-2009	Standard for Light Emitting Diode (LED) Equipment for Use in Lighting Products
CIE	Pub. No. 13.3-1995	Method of Measuring and Specifying Color Rendering of Light Sources
CIE	Pub. No. 15:2004	Colorimetry
Commission of the European Communities	(EC) No 244/2009	Commission Regulation (EC) No 244/2009 of 18 March 2009 Implementing Directive 2005/32/EC of the European Parliament and of the Council
DOE	10 CFR 429	Certification, Compliance, and Enforcement for Consumer Products and Commercial and Industrial Equipment
DOE	10 CFR 430	Energy Conservation Program for Consumer Products
IEC	62321:2008 (Ed. 1)	Electrotechnical Products - Determination Of Levels Of Six Regulated Substances (lead, mercury, cadmium, hexavalent chromium, polybrominated biphenyls, polybrominated diphenyl ethers)
IES	LM-9-09	Electrical and Photometric Measurements of Fluorescent Lamps
IES	LM-20-13	Photometric Testing of Reflector-Type Lamps (renewal anticipated in 2013)
IES	LM-40-10	Life Testing of Fluorescent Lamps
IES	LM-54-12	Guide to Lamp Seasoning
IES	LM-65-10	Life Testing of Compact Fluorescent Lamps
IES	LM-66-11	Electrical and Photometric Measurements of Single-Ended Compact Fluorescent Lamps
IES	LM-79-08	Electrical and Photometric Measurements of Solid-State Lighting Products
IES	LM-80-08	Measuring Lumen Maintenance of LED Light Sources
IES	TM-21-11	Projecting Long Term Lumen Maintenance of LED Light Sources

From Energy Star Draft Lamps specification

Energy use metrics

- Beam Lm/W is a reasonable metric for directional lamps
- A single metric for all directional lamps is recommended
- For non directional lamps, total lm/W or total W is a reasonable metric

Relevant performance indicators

- Lamp group
- Lamp color and white rendering properties
 - whiteness, CRI, R9, CQS
- Lamp correlated color temperature
- Lamp beam angle
- Lamp maximum operating temperature and fixture compatibility
 - ability to operate in enclosed fixtures or fixtures with limited ventilation at elevated ambient temperatures
- Lamp life (only relevant in the context of fixture compatibility)
- Lamp power consumption
- Lamp dim-ability

Relevant performance indicators

Performance indicator	Common range
Color rendering	CRI: 50 – 70 – 80 – 90 - >95 R9: <0; 30 – 50 - >90 CQS: individual color CQS 30 to 100
Whiteness rendering	Whiteness: 80 – 100 - > 120
Correlated color temperature	
Beam angle	Narrow Spot, Spot, Narrow Flood, Flood, Wide Flood. Can be non-symmetrical for lamps and fixtures
Max operating temperature and ability to run in enclosed fixtures or environments	For lamps: based on worst case ambient temperature and fixture condition For fixtures: ambient temperature
Life (only relevant in context of environment)	Minimum of useful life (defined on maintenance of color and output) and survival rate (defined on total loss of output of functionality – failures) 1,000h to > 100,000h
Power consumption	
Dimmability	Non – dimmable vs. 100% dimmable. Defined based on measured light output and observed dimming hysteresis

Cost of energy efficiency features



- Dimming
 - Results in 5% - 10% lower efficiency (lamps)
 - Results in increased testing costs (lamp – dimmer compatibility) and development cost
- Instant on/off
 - No additional cost for LED lamps
- Higher product efficiency
 - Non-linear behavior between product efficiency and product cost – refer to Soraa data for LED lamps
- Better light - beam control
 - No additional cost for LED lamps

Product development trends



- Mains voltage LED MR16 with similar performance as low voltage MR16
 - Mains voltage LED MR16 and PAR 16 lamps with the same performance as low voltage MR16 lamps
 - The compromised performance of small mains voltage halogen directional lamps does not apply to LED MR16 lamps
- High performance LED lamps and fixtures
 - Resulting from LED technology advances, higher performance than based on incumbent technology is now feasible. Example: 75W equivalent MR16
- Adaptability and ease of use
 - Remote control, color changing, beam changing (example Sora SNAP system)
- Fixture modularity
 - With increasing LED lamp performance and decreasing LED lamp cost, high performance LED fixture solutions can be based on LED lamps.
 - Efficient qualification of fixtures based on qualified LED lamps, can substantially speed up the availability of energy efficient fixture solutions.

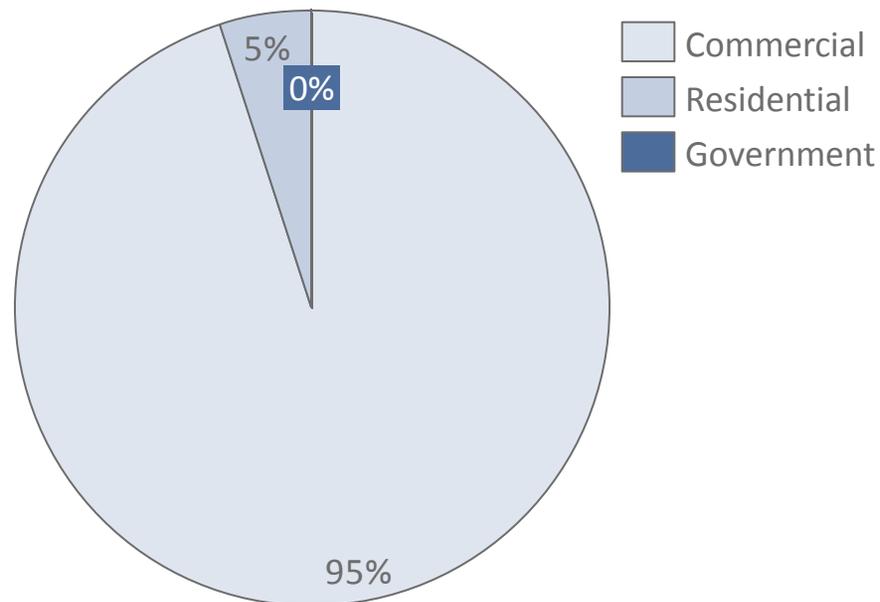
Market barriers to energy efficiency



- Long qualification times for long life
 - Current emphasis on LED lamps is a minimum of 25,000 hours of 70% lumen maintenance. To proof this, a 6,000h test on LED component and a 3,000h test at lamp level is required (LM-80) with specified extrapolation (TM-21). The time and cost required to complete these tests, delays market introduction and recognition (for example by energy star) of more efficient products and steers manufacturers to not implement incremental changes that require extensive testing
 - The above mentioned approach ignores the typical failure modes of lamps, which are in many cases drive-electronics related and application related. Shorter than expected lamp life is in many cases related to lamps running warmer in poorly ventilated fixtures. High temperatures are directly correlated to shorter lamp life and increased failures.
 - Soraa recommends that life testing is adapted towards real life worst case fixture scenarios (fully enclosed fixtures, no ventilation, elevated ambient temperatures) with an increased focus on low failure levels.
 - 10,000h life under worst case conditions and proportionally reduced qualification times (1,000 to 2,000h accelerated testing) is proposed
 - Benefit is that higher efficiency lighting products can be released to the market quicker and that a more accurate level of expectation is set for consumers (no more early failures on lamps with long claimed life)
- Stroboscopic (flicker) requirements
 - Specifically in the case of small size MR16 lamps. Requirements on color quality, long life, dimmability, compatibility with existing transformers & dimmers and fixture compatibility makes lamp development complex and time consuming. Soraa proposes to make 12V MR16 lamps exempt from stroboscopic requirements, as long as their base frequency is at least 120Hz. This is well beyond the frequency range where health related concerns related to flicker has been documented.
 - Line voltage MR16 faces many of the challenges that low voltage faces. Proposed is a base frequency of 120Hz or greater with no additional requirement on light modulation depth
- Lack of color quality
 - It is well documented that color quality is of prime concern with both commercial users and consumers
- Focus on initial cost vs. total cost of ownership

Commercial vs. Residential vs. Government sales

- Soraa - Unit based

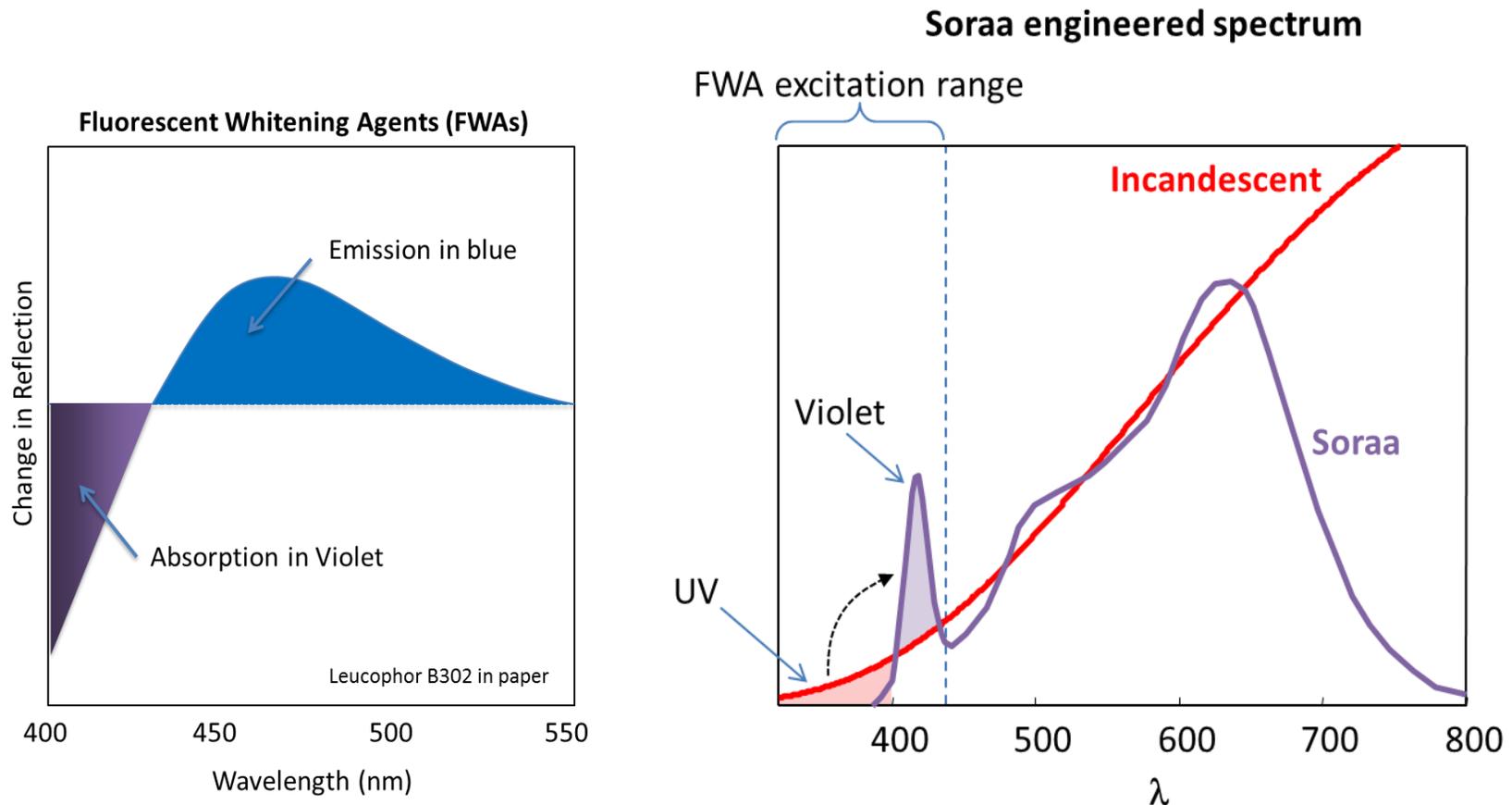


Additional Comments on Whiteness rendering

- The spectral power distribution that the light source emits, has a profound impact on how manufactured white materials (paper, textile, plastics) appear
- Blue pump based white LEDs, fail to render many white materials like incandescent source or daylight
- Understanding of this topic has emerged recently. It is anticipated that metrics for white rendering will be defined in the near future – next slides provide further information.

Whiteness Effect

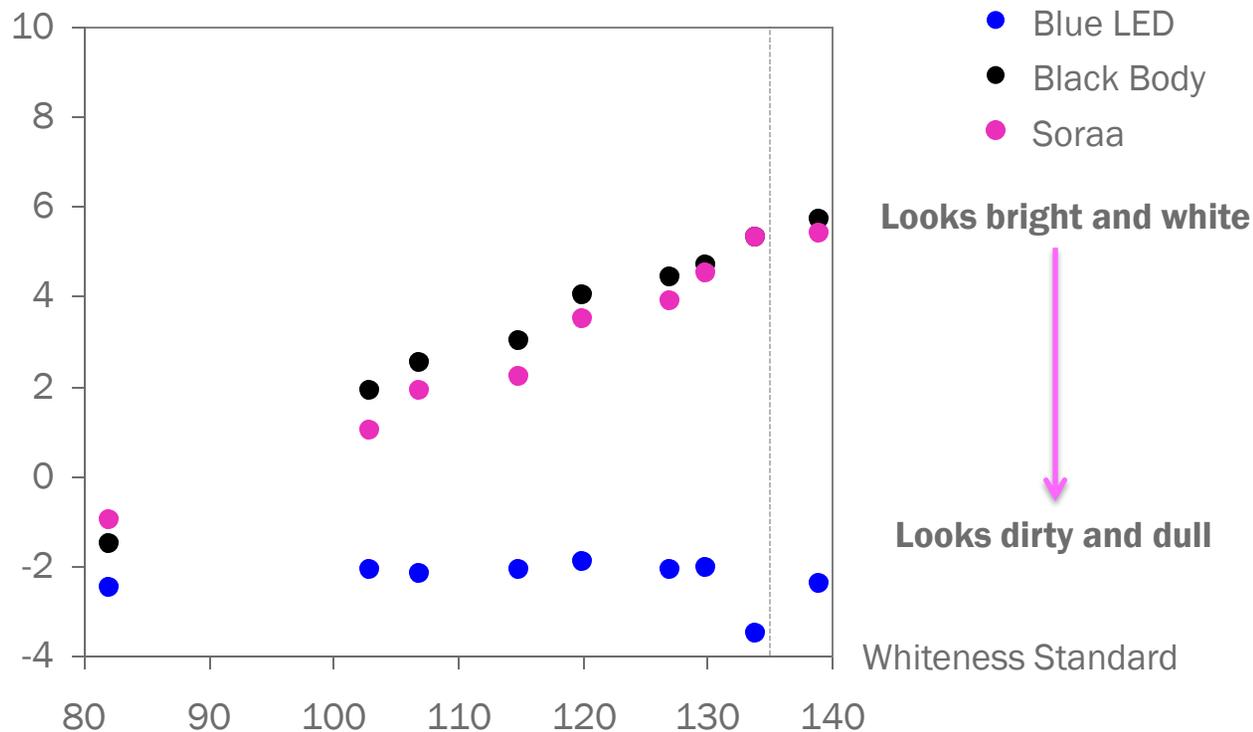
- Whiteness is achieved by Fluorescent Whitening Agents (FWAs)
- Clothing, Fiber, Plastics, Cosmetics
- Soraa spectrum can be engineered to excite FWAs to render whites “white”
- Excitation of whitening agents takes place by violet light
- Other LEDs cannot do this



Whiteness Rendering

- We measured whiteness standard of close to 140 on various fashion and manufactured white products
- SORAA VIVID 2 has substantially increased whiteness compared to regular LEDs

Chromaticity Shift (du'v')



Materials with no active whitening agents

Materials with highly active whitening agents



White Paper about MR16

A Critical Advance In MR16 Lamps

James R. Benya, PE, FIES, FIALD



A Critical Advance in MR16 LED Lamps

James R Benya, PE, FIES, FIALD

Abstract

The Holy Grail of lighting is a man-made light source that has superior energy efficiency, long life, good lumen maintenance, wide temperature starting and operating range, instant starting without life degradation, full range dimming, excellent color, low- to-moderate cost, and is capable of being a “point source.” All conventional lamps fail substantially in one or more of these fundamental criteria.

As it has evolved, solid-state lighting (SSL or LED) has succeeded in meeting many of these criteria. Various current products demonstrate energy efficiency, long life, good lumen maintenance, wide temperature range, instant starting, and full range dimming. Most recently, superior color has also been achieved. However, while individual LED sources are reasonably close to a point source, they have low lumen density per point, forcing lamp engineers to use multiple point sources to create a highly directional lamp. The multiple sources create multiple shadows and in some cases colored shadows that are considered undesirable in display applications.

The recent commercialization of GaN on GaN technology is a significant breakthrough in energy density, allowing 5-10 times more lumens to be generated per unit volume. The primary benefit is smaller LED emitter size, which in turn reduces the size of directional lamps and results in point source-like behavior. Another important benefit is greater heat tolerance, enabling the dense lumen package to operate more readily in a compact package and in enclosed fixtures.

A commercial product using GaN on GaN technology has been developed as a family of MR16, 12-volt AC lamps. Depending on the version, the lamp family’s performance approaches that of generic 50-Watt MR16 halogen lamps and is comparable to 30-35 watt premium or IR halogen lamps. The products include integral drivers that operate well on a number of combinations of transformers and dimmers, which are delineated in product literature. Common applications include track and recessed lighting (provided that the normal glass lens is removed) and one version is specifically for enclosed luminaires such as used in landscape lighting.

Lamp color rendering is available in standard and high CRI versions. The standard version is offered at either 2700K or 3000K and 80 CRI. The high CRI version is offered at either 2700K or 3000K and 95 CRI. To achieve high color rendering with deep red ($R_9 > 90$), this product employs “violet pumped” triphosphor, achieving a closer match to the blackbody than conventional two phosphor “blue pumped” LED. As a side effect, the lamps’ violet emission around 410 nm reacts with optical brightening agents to have a unique whitening effect for display uses.

The resulting product appears to be a significant leap in LED technology for the huge worldwide MR marketplace, with performance that, within practical wattage and lumen limits, rivals common halogen MR16 and the best LED light engines with remote drivers.

Introduction

While most of the world's politicians and environmentalists are focused on the demise of the common incandescent lamp and the rise of the A-lamp LED for existing lamp sockets worldwide, designers are anxious for the LED MR16 lamp. In a wide range of applications in homes, hotels, stores, offices, and outdoor locations, the MR16 halogen lamp remains in high demand due to its small size, style, crisp-warm tone and highly directional light quality. For over 30 years, the MR16 has been synonymous with "lighting design" more than any other light source.

The lighting community is frustrated that an LED replacement for the MR16 halogen lamp has been too long in coming. Common knowledge about LED lamps, particularly their preference for low voltage power, seems to suggest that MR16 LED lamps should be easy to develop and would be among the most important products for early adopters. But despite a number of product attempts, (even including a lamp with an internal fan), until recently none have posed a reasonable challenge to the performance of the halogen lamps they might replace.

With a fundamental technical breakthrough, a product has been developed that can meet or exceed the expectations of the marketplace. This review indicates that the first MR16 lamp family with performance comparable to generic MR16 halogen lamps appears to have been achieved.

This paper has been developed to critically review the new technology and to assess the accuracy of product claims. While the intended primary audience is the professional engineer or lighting designer, this paper will be useful to many in architecture, interior design, product design, engineering, manufacturing, and others directly engaged in the design, construction, and management of facilities, as well as those particularly concerned with light, lighting and color.

Understanding GaN on GaN

Basic Science

Light emitting diodes (LEDs) are a special type of diode, which is a common electronic circuit component used in all electronic devices. Like all diodes, an LED passes electric current in one direction only. All diodes dissipate some energy when the electric current passes through; common diodes convert this energy to heat, but LEDs convert the energy substantially to light. The color of light emitted is determined by the type of semiconductor material that is used in the active region of the device, and by the thickness of the individual layers within the active region. All LEDs that generate white light for architectural lighting use Gallium Nitride (GaN) as the semiconductor material. The forward voltage drop (measured in volts) and the current through the diode, (measured in amps or milliamps) measure the wattage of the diode. These are typically regulated by a driver, an electronic circuit between the LED and mains power, that maintains stable voltage and current in order to prevent the LED from fluctuating or burning up.

Practical Differences Between GaN on GaN and Other Technologies

To make an LED, crystal layers of GaN are grown on a substrate material. The substrate material must have certain qualities, and the most commonly used for LEDs today are sapphire and silicon carbide. Due to differences in material properties between GaN and these materials, the GaN crystal grows imperfectly on such foreign substrates, and produces a high incidence of imperfections which reduce the light generation efficiency of the LED.

The primary scientific breakthrough of this product is the ability to grow GaN crystals on its native GaN substrate ("GaN on GaN"). The crystal grows much more perfectly, can accommodate much higher power densities, and allows the LED emit 5-10 times more light from the same crystal area. This is called "light density"- it's the reason that GaN on GaN devices exhibit far more point-source-like qualities. As an added benefit, the GaN on GaN technology is more heat tolerant than other substrate types and allows higher energy conversion in small form factors.

To further increase efficiency compared to other diode types, this family of products uses a design that mitigates LED "droop", a phenomenon observed in GaN-based LEDs wherein efficiency drops as power density is increased. This design allows the LEDs to maintain high efficiency at high operating power densities, and produces a very bright, point-source-like light source.

Color

Common Colorimetry and Color Metrics

Introduction

MR16 lamps are often selected for their ability to render objects vividly and make colors appear natural. Part of the original appeal of the MR16 was its higher Correlated Color Temperature (CCT) in comparison to common incandescent lamps. Objects with higher color temperature than the ambient environment appear brighter and call attention to themselves- hence the old theater lighting axiom of “fill warm and key cool”. The halogen MR16 lamp is the perfect addition to regular tungsten lighting, and adds highlights and sparkle to a conventional design in an energy efficient and economical product. No wonder that the MR16 epitomizes *lighting design*- the lamp enabled the artistic and dramatic potential of lighting in everyday projects.

But the MR16 has other important qualities. It is small, attractive, and adds sparkle and drama to ordinary spaces. It is often used for the general lighting of sophisticated spaces because of its size and the interesting contrast it creates. This legitimizes the concept of 2700K MR16's for fill lighting as well as 3000K MR16's for key lighting. In fact, a commonly applied professional accessory for the MR16 lamp is a 2700K filter, used for precisely this purpose.

Importance of Color

MR16 lamps are often used in art display and other situations where color rendering is quite important. From the experience of lighting designers worldwide, however, there are applications where color matters somewhat, and applications where color *really* matters. These tend to include:

- Museums
- Galleries
- Retail clothing
- Jewelry
- Food sales and service

LED lamps produce light differently than halogen lamps. Halogen MR16 lamps tend to emit light almost perfectly relative to the reference standard “blackbody”. But LED lighting is more like fluorescent lighting, using blended phosphors to fluoresce and emit light of various wavelengths that, working together, synthesize white light. The relative accuracy of this synthesis among different MR16 LEDs is a crucial criteria when specifying sources for lighting design.

Review of Spectral Power Density (SPD)

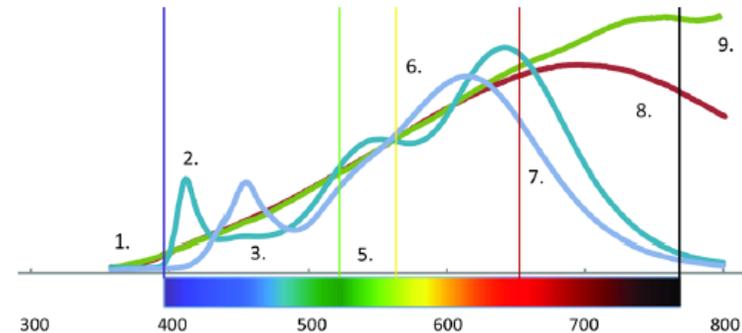


Figure 1-1 Spectral Power Density of MR16 Sources

Professional evaluation of a light source often begins by reviewing its color spectrum. Especially as light sources become more complex and use quantum physics to create light (rather than heat), a spectral power density diagram is an intuitive way to better understand what to expect of the light source.

In figure 1-1, the spectra of several lamps are demonstrated:

- A conventional halogen MR16 lamp with premium dichroic coating
- A halogen IR MR16 (narrow flood)
- A first generation LED (BP2P), blue pump, 3000K at 80 CRI
- An LED using GaN on GaN (VP3P), violet pump, 2700K at 95 CRI

The conventional halogen MR16 lamp emits light very closely matching the blackbody curve, as expected. But note several key observations (keyed to the figure):

1. In the UV region, all LED sources have no emission, but halogen lamps do. While it seems small, UV from most light sources is the principal cause of photodegradation and must be controlled.

2. Violet pumped LED lamps overshoot violet and other near-UV wavelengths, which can improve whiteness rendering (see below). But even short wave visible light is a source of concern with respect to museum lighting. See discussion in the last part of this report.
3. Violet pumped lamps undershoot the blackbody in blue, but not by much.
4. Blue pumped LED lamps strongly overshoot blue at approximately the human circadian response peak, with both positive and negative potential in health and light situations.
5. Blue pumped LED lamps undershoot cyan, reducing color rendering throughout the green-blue range.
6. Most sources are about the same in the green-yellow-orange range.
7. The lower CRI LED products roll-off in medium and long wave red, hence the poor R9 numbers (see below)
8. Pure red is centered at about 687 nm. The high CRI LED lamps approach the response of the halogen IR lamps. While the LED lamps then roll off fairly quickly towards long wave red, the halogen IR lamps roll off more gently.
9. Only the conventional halogen lamp follows the blackbody curve into the IR region.

It is generally recommended that analyzing the SPD of any candidate light source should be the first step in color review. Because human color vision varies due to chromatic adaptation, cognition and other factors, it often helps to identify potential issues from the SPD chart before relying on other metrics or visual inspection.

Color Rendering Index (CRI)

The best-known metric for color quality, CRI, is a quantitative measure of the ability of a light source to reproduce objects faithfully relative to an ideal light source. CRI has been criticized and replacement systems proposed (see below), but none has yet managed to replace this well-established system.

CRI is determined by comparing the color of sample color swatches under a test light source versus under a reference light source of the same correlated color temperature. The CRI value is computed using eight colors (R₁ through R₈) that are unsaturated, pastel-like colors. Six supplementary colors are also tested to provide additional information. R₉ through R₁₂, for instance, are saturated colors (red, yellow, green and blue). For LED sources, high CRI values are often presented with their R₉ value (red), as red is typically the weakest color typically rendered by LED sources but well rendered by the halogen lamps they are intended to replace. For instance, most common 3000K LED MR16 lamps have CRI 80, which is considered good, but R₉=0, which means that reds and warm tones will be slightly sallow.

Perhaps the toughest criticism of CRI is that the system was developed primarily for halophosphor fluorescent lamps, whose SPD's exhibit very little peak-and-valley behavior. With sources like LED showing potential for exaggerated peaks and valleys throughout the spectrum, critics claim CRI is not well suited to explain in a single number the quality of state-of-the-art light sources.

Color Quality Scale (CQS)

CQS, developed by scientists at the US National Institute of Standards and Technology (NIST), was designed to replace CRI and compensates for most of CRI's shortcomings. However, CQS is one of a number of competing systems being considered by the International Commission on Illumination (CIE). Six other candidate systems from around the world are also in the running. CQS is a leading contender, but for now, CRI is still the recognized system.

Creating White Light with LED

Red Green Blue (RGB) LED

LEDs are available in all three colors, and mixed together, can generate white light at virtually any color temperature, or for that matter, any color of light at all. The principle of RGB color mixing is the underlying technology behind television, digital cameras, theatrical lighting, and a multitude of other uses. Using three LED chips in close proximity, LED color changing systems have been popular since the invention and practical dissemination of the blue LED in the late 1990's.

However, there are practical problems with using RGB for a white light source, especially for architectural lighting where the light source is expected to remain stable for 25,000 hours or longer. The three types of LED – red, green, and blue – age and degrade at different rates. This method was long abandoned for use in architectural lighting, and for theatrical lighting, the system was expanded to include more colors of LED.

Blue Pump Two Phosphor (BP2P) LED

LEDs are not naturally white – GaN-based LEDs for architectural lighting can be designed to emit any one color in the range of UV-A (380 nanometers) through green (550 nanometers). Most of the LED industry has chosen royal blue (around 450 nanometers) because blue light excites "R" (red) and "G" (green) phosphors, and letting some blue through completes the spectrum. Depending on the color temperature of the LED, the direct amount of narrow band blue radiation (called the "blue spike") is pronounced. Conversely, physical limitations prevent

light emission near this blue spike and especially in the cyan range, so most BP2P LEDs exhibit a “valley of cyan” and render those colors poorly (see “Spectral undershoot and overshoot” below).

The “blue spike” in most white LEDs is both a potential benefit and a potential problem. It coincides with the response of the human iPRG cells that cause circadian responses normally associated with daylight, which could be used positively by day but might present a photobiological problem at night.

Similar to fluorescent lamps, white LEDs can employ phosphor engineering to create higher CRI lamps that minimize the peaks and valleys of mainstream white LEDs. Some products also increase the deep red output (R_9), which reduces lumens and luminous efficacy but also results in a better display lamp.

Violet Pump Three Phosphor (VP3P)

In VP3P technology, violet light at 415 nanometers is used to excite phosphor material containing blue, green and red phosphors, very much like most modern fluorescent lamps. The source exhibits a “violet” spike and a valley of blue, although not as exaggerated as the “valley of cyan” in BP2P diodes. The resulting color spectrum has the potential of higher CRI and luminous efficacy. Besides, the added violet can excite fluorescent materials commonly used as brighteners in fabrics, detergents, and other products, a benefit to the display of certain retail products.

The “violet spike” has its own potential concerns. For display lighting purposes, the amount of visible radiation near UV may possibly create photodegradation damage similar to UV from halogen lamps- this is a potential issue for museum applications. On the other hand the violet spike causes few concerns when it comes to human health, because known detrimental health effects are confined to the ultra-violet range where VP3P LEDs do not emit light.

Unique Color Issues of LED

Blackbody matching

The practical reference of “good” color rendering is the blackbody, a theoretical object that can be heated to any temperature without oxidizing or burning. When sufficiently heated, the object glows, and the color of light emitted is referenced to the thermal temperature of the blackbody. Incandescent lamps (including halogen) are essentially blackbody sources, as the

filament is heated to produce light. Natural daylight is also essentially a blackbody. The obvious difference between the two reflects the color temperature difference.

To a certain extent, the human eye can adapt to color deficiencies. It is not necessary for a light source to perfectly match the blackbody to adequately render colors. But for product concept and design, lamp manufacturers make every effort to match the blackbody spectrum, as the closest match will produce higher CRI.

Spectral undershoot and overshoot

The peaks and valleys of either LED pump method (BP2P or VP3P) are caused by physical principles that are unavoidable. Fluorescent lamps, in comparison, use mostly ultraviolet light to excite phosphors, and are capable of generating an almost perfect spectrum at any color temperature. But for LEDs, the prospect of an ultraviolet source poses too many possible application risks and problems. Phosphors absorb light at one wavelength and re-emit light at another, longer wavelength. Therefore, there is a “valley” of wavelength between the exciting light and the emitted light. For instance, if a blue LED excites a green phosphor, a valley of emission exists in the cyan range- this is the origin of the detrimental “cyan valley” in BP2P LEDs.

Deep red

Critical color rendering evaluations often focus on the deepest reds, as this is where most manmade light sources don’t do well. For the true burgundy of fine wine or the deep blood red of certain paints and fabrics, lack of emissions at 700 nanometers will be revealed quickly in comparative visual testing, and these colors will appear more orange with low CRI and low R_9 lamps. Lamps with CRI>90 and R_9 >80 are most likely to appear natural when rendering these colors.

While it is possible to improve R_9 with good phosphor engineering, it is important to remember that lumens will be reduced as energy is moved from the green yellow region, to which the eye is most sensitive, to produce long wave red instead. As it was true with fluorescent lamps, it is also true with LED lamps: superior color rendering, especially in red, will result in lamps of lower lumens and lower luminous efficacy.

Whitening

In fabrics, printed materials, detergents, and toothpaste, artificial brighteners are used that capture violet and ultraviolet light and then fluoresce blue light, making whites appear

“brighter.” The VP3P system can potentially produce a far more pronounced effect than the BP2P system, where little fluorescence is excited.

Metamerism

Metamerism is a complicated effect that describes the ability for a particular set of objects to appear the same color under two different illuminants. A common complaint among retailers is that materials in two products, such as a sweater and a skirt, match under their display lighting system but clash when seen in daylight - a manifestation of what’s called *illuminant metamerism failure*.

As a general rule, a light source that carefully follows the blackbody curve will avoid such practical problems of color shift.

Light Quantity

Luminous flux

The lumens emitted by a source are a historically significant measure of its output and efficacy, measured in lumens per watt. But luminous flux is less valuable when evaluating a directional light source, because the principal interest in the source is the candlepower (see below). Moreover, the lumens of the source contained within the assembly of lamp, reflector and/or lens cannot be used for conventional calculations. For these reasons, many directional light sources do not have published lumen ratings, and for those that do the information is of little practical value.

Candlepower

Basics

For most accent and display lighting, the Center Beam Candle Power (CBCP) and beam angle are used to make source selections. Being directional light sources, MR16 lamps are specified by their CBCP and beam angle in degrees. CBCP is the measure peak intensity also referred and is measured in Candela (Cd). Beam angle is defined by the angle at which the intensity is half of the peak intensity.

Less commonly, directional lighting is also described by field angle. Field angle is defined as the angles at which the intensity is 1/10 of peak intensity. Wider angles are called “spill light” and aren’t usually described.

Candlepower “standards”

Over time, popular names were adopted to describe the beam of common lamps and luminaires. This system was more-or-less officially adopted by the industry and is used by hands-on practitioners, especially in theater, retail and museum applications.

Common name	Nominal Beamspread	Common Variations	Use
Pinspot	5°	1-6°	Extreme highlights or extremely long throws
Very Narrow Spot (VNSP)	8°	7-9°	Intense highlights of small objects or very long throws
Narrow Spot (NSP)	10°	10-15°	Highlights or long throws
Spot (SP)	15°	15-20°	Highlights or long throws
Narrow Flood (NFL)	25°	20-30°	Small area illumination
Flood (FL)	35°	30-40°	Area illumination and washes
Wide Flood (WFL)	55°	50-60°	Washes
Very Wide Flood	>60°		Broad area washes

Table 1 Generic Directional Lamp Beamspreads

Note that there are no specific standards of candlepower values. When lighting energy codes are not significant, users are accustomed to favorite lamps and specifiers are not overly exacting. But with the increased emphasis on energy efficiency, even relatively minor differences could weigh heavily on a purchasing decision.

Lamp design and candlepower value reporting

Taking advantage of the indefinite nature of beamspread “classes”, in the 1990’s lamp manufacturers began to make minor changes in beam angle in order to increase CBCP. For a given light source, every degree the beam narrows, there will be an increase in the CBCP. Likewise, for every degree the field narrows, there can also be an increase.

Consider the many types of MR16 halogen technology variants (see later). The various technologies make a difference, with some having significant impact. Take for instance the “flood” halogen lamps in Table 2. Manufacturers try to maintain a competitive standard candlepower of about 1500 at, which is the more-or-less standard 40-degree ANSI code “EXN” lamp developed in the 1970’s. To achieve this, the ultra long life lamp, the premium smooth reflector lamp, and the 30-watt IR lamp are all narrowed to 36 degrees, and the “saver” lamp is narrowed to 32 degrees.

	Lamp Type	Beam Angle	CBCP
Lamp 1	50 watt premium with cover glass ¹	40	1500
Lamp 2	50 watt premium	40	1700
Lamp 3	50 watt generic cover glass ¹	40	1350
Lamp 4	50 watt generic	40	1500
Lamp 5	37 watt IR	40	2200
Lamp 6	50 watt aluminized	36	2000
Lamp 7	50 watt ultra long life	36	1500
Lamp 8	24 watt saver lamp	32	1300
Lamp 9	50 watt premium lamp, smooth reflector	36	1580
Lamp 10	30 watt IR	35	1600

Table 2- Common MR16 “Flood” Halogen Lamp Types

¹ Note that cover glass reduces CBCP by about 10%. This occurs in every halogen fixture with a lens, so actual candlepower of a lamp in use should be reduced by 10%. An LED is often not used with a lens, hence the actual output is as reported.

Practical Considerations

About the MR16 lamp

MR16 Halogen Lamps

The MR16 lamp made its first appearance in 1965 when it was introduced as a slide and film projector lamp by General Electric. “MR” stands for “multifaceted reflector” and 16 stands for the approximate diameter in 1/8 ths of inches. Over the years, MR16 lamps have become widely used in architectural lighting applications such as museums, retail stores, landscapes, and residential settings for accent, task, and display illumination. They are typically used in track lighting or recessed downlights for interior lighting and in landscape luminaires in outdoor settings.

The conventional halogen MR16 lamp employs a compact halogen lamp (“burner”) and a reflector made of coated glass. The burner is a quartz glass envelope compact lamp that must be protected from explosion. The coating is dichroic, which is used to reflect visible light but not infrared light, letting the IR heat out of the back of the lamp to be absorbed and dissipated by the housing. The common reflector style is faceted, although smooth reflectors are also used.

The advantages of MR16 lamps over other lamp types are related to their small size, color properties and beam control. These qualities have been harvested in hundreds of thousands of applications, especially when space is constrained or when aesthetics are of primary interest. Recessed luminaires with trims as small as 3” (76 mm) in diameter and track and landscape luminaires as small as 2.25” (57 mm) in diameter are extremely popular due to their size. Lamps are offered over a very wide range of power, from 10 watts to 75 watts. There are a number of major different beamspreads (see Table 1, above) and versions of varying technologies (Table 2). The differing technology in lamps resulted from demands of the marketplace as well as technical advances; for example, the premium dichroic and aluminized lamps provide stable color over life, and the long life lamps allow the appealing MR16 to serve as a downlight in elevators and other demanding service locations where relamping is inconvenient and expensive over the long term.

Lamp Type	Characteristic	Discussion
Generic	Original dichroic coating and conventional halogen burner	Coating degenerates over time, reducing performance and shifting lamp towards green
Premium	Titanium dioxide dichroic reflector, conventional halogen burner	Coating remains stable, lamp color remains consistent
Premium UV stop	Burner coated to absorb UV	Reduces UV emissions
Aluminized	Aluminized, not dichroic reflector, with conventional halogen burner	Full halogen spectrum in beam
GU10	Line voltage variation of generic lamp, halogen burner	Line voltage, relatively poor performance
Twist and Lock	GE's unique version, halogen burner	Premium lamp, special base
Colored	Dichroic coating used to alter lamp color temperature or to create a specifically colored lamp	Many niche products ranging from 3500-5500K lamps to tuned lamps (e.g. minus green jewelry display) and saturated colors
IR	Special "IR" burner is coated to pass light and reflect IR back onto filament to regenerate heat	Known as IR, HIR and IRC, most lamps are also premium and UV stop

Table 3 Common Types of MR-16 Halogen Lamps

The key disadvantages of halogen MR16s are short life, relatively low energy efficiency and the heat that they generate. Because of their high operating temperature, direct contact to skin or flammable materials should be avoided. Luminaires can suffer long term degradation of transformer life, socket life and wiring due to heat. Also, heat degradation in sockets is exacerbated by the frequent relamping required by halogen's short life.

Lamp life of halogen MR16 ranges from 2000 hours for generic lamps to 5000-6000 hours for most premium lamps. There are a few long life products rated 10,000 hours or more. Like other halogen lamps, dimming may extend lamp life but there will be considerable reduction in performance.

Lamp Type	Characteristic	Discussion
Generic	Original dichroic coating and conventional halogen burner	Coating degenerates over time, reducing performance and shifting lamp towards green
Premium	Titanium dioxide dichroic reflector, conventional halogen burner	Coating remains stable, lamp color remains consistent
Premium UV stop	Burner coated to absorb UV	Reduces UV emissions
Aluminized	Aluminized, not dichroic reflector, with conventional halogen burner	Full halogen spectrum in beam
GU10	Line voltage variation of generic lamp, halogen burner	Line voltage, relatively poor performance
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High CRI

The high CRI lamps, called “Vivid” are 12-watt lamps also rated for recessed luminaires and track heads. CRI is 95 with R9 of greater than 90. Performance is roughly equal to a 35 watt generic FMV.

Standard Outdoor

This lamp, which is rated for use in an enclosed and gasketed luminaire, is a 9.5 watt, 80 CRI source with performance roughly equal to a 35 watt generic FMV.

Light Quality

Beam quality and management

The optics of this LED product are not unusual, but are unique in 35W+ LED MR16 lamps; because of the single small high-intensity source, the optical system performs exceptionally well. While this LED is fundamentally a directional source, a lens is added to redirect the light energy. This lens is particularly effective at controlling beam, field and spill, essentially eliminating spill. See Figures 1-1 and 1-2, below. The LED is all but free of spill light, making glare shielding easier and more effective.

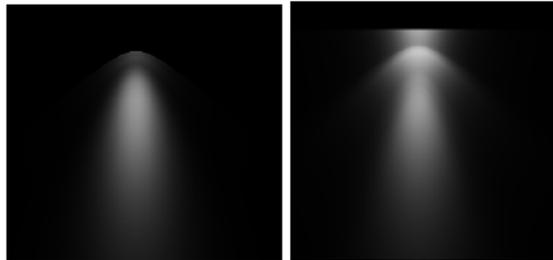


Figure 1-1 GaN on GaN LED

Figure 1-2 Halogen

Shadowing

Shadows play an important role in creating a dramatic and effect-rich lighting scene, and in interpreting textures. Especially if the texture structure is fine, small differences in shadow definition can have a big impact on the visual impression.

An infinitesimally small source or (a true “point”) source creates a shadow with a crisp, immediate transition between light and dark. All practical light sources have some size and will have some transition between the dark of the full shadow and the unobscured illuminated area. This is illustrated in figure 1-0-2. The larger the source, the larger the transition area. The transition area also increases as the light source moves closer to the object. The transition zone is further increased with the introduction of multiple sources.

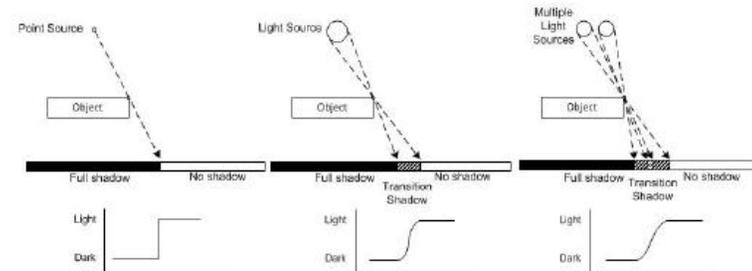


Figure 1-0-2 Shadows from Light Sources

Another advantage of a single source is that duplicate or mushy shadows are avoided (Figure 1-3)



Figure 1-3 Shadows from (left) a large source (Halogen MR16), (center) multiple point sources (first generation LED MR 16 with 4 LEDs) and (right) single point source (GaN on GaN LED MR16) source

Beam Management Accessories

The artistry of using MR16s has historically involved external light quality management, notably the use of lenses to alter the beam pattern, and baffles and louvers to shield the spill light from sight. With this generation of products, new methods will need to evolve because:

- The source is relatively spill light free, making the shielding accessories less important
- The beam is relatively halation and striation free, making smoothing lenses mostly unnecessary.
- The beam of this LED is “flat”, meaning that the angle of equal intensity is greater than with most halogen lamps, resulting in a steeper run-back near beam edge. Beam edge modification may be needed for some art display and cannot be performed using the standard borosilicate lenses such as solite.

These issues are not generic. Compared to other LED MR16 products, this GaN on GaN family will probably require an accessory holder that maintains free airflow around the lamp (except for the totally enclosed version), and a unique set of accessories, in order to realize its full potential as a high performance display lighting system. This has been discussed with the manufacturer, but at this time, there are no special products.

Lamps were installed and tested relative to other current LED products in open backed arm lights used to light artwork. Because of the ventilation, a conventional accessory holder, solite lens and tube baffle (“snoot”) were successfully tested and have operated successfully for months without problems. Although far better than a halogen lamp, the LED lamp has enough spill light to necessitate a snoot and for art display, a softening lens remains important.

However, for direct accenting, the beam is very good and a smoothing lens is not needed, as beam imperfections are negligible.

Many MR16 applications require the use of IR and UV filters that alter the color of the light and reduce light output. The violet peak of the GaN on GaN lamp may be of some concern, but compared to halogen lamps, both this family and conventional LED exhibit complete attenuation of UV and short wave indigo, whereas halogen lamps still emit measureable light well in the UV-A region.

Color Quality

Halogen lamps

The halogen lamp, especially without filters, is virtually a reference standard blackbody. However, most MR16 halogen lamps have some type of filtering, either in the UV and deep violet and/or in the IR and deep red. Nonetheless, they remain the reference standard against which LED will be judged.

A visual principle called the “Hunt Effect” describes a phenomena in which color quality becomes more important as colors are more brightly illuminated. This supports the notion that LED MR16s of lower CRI (which generate more lumens per watt) might be used for general and ambient lighting, and that less efficacious high CRI LED MR16s might be reserved for more brightly lighted accents. With current technology, the 10- to 12-watt 80 CRI MR16 LED might be used in many situations where full advantage can be taken of the superior efficacy of the LED, while the critical rendering applications would demand the 95 CRI LED and benefit from the long life of the LED source and energy savings.

Visual Acceptance

The challenge of the MR16 LED is to be visually acceptable in comparison to halogen MR16s. Taking into account the Hunt Effect and chromatic adaptation, the majority of existing MR16 applications will look best when using either 2700K or 3000K lamps, which will closely match an existing halogen installation. After all, halogen lamps can be dimmed to change color temperature, and the so-called “dim warm” behavior remains a challenge for LED systems. But in a space where the lights are usually dimmed, the 2700K LED can be used to approximate the typical dimmed color temperature.

But even among halogen MR16 lamps, it is common for the designer to seek a warmer color temperature. Often, color temperature warming lenses such as “cosmetic peach” are installed on halogen MR16 lamps to diminish the harsh cool edge of a halogen lamp operating at 3000-3100K. The use of UV filtering lenses for museum lighting applications has a more or less similar effect. In both cases, a 2700K LED would likely be best accepted.

Metameric behavior

Metameric pairs are two different colors or materials that match under different illuminants. There do not appear to be any significant differences among lamps, but designers should be forewarned that any two different light sources run the risk of causing different relationships between two different colors or materials, and care should be a consideration in any design.

Future testing is planned to determine whether BP2P and VP3P LED's have any practical differences.

Whitening effect

The VP3P system is relatively unique in generating a violet peak. Like UV-A, violet can cause certain whitening agents to fluoresce, and produce the so-called "whiter-than-white" effect. This effect may be of practical benefit in retail lighting and some other applications, with the caveat that it might have other side effects. See the discussion about UV and IR below.

Deep Red

Whether to render deep red is a design decision that should be made carefully. Any LED with R9>50 will have lower lumens per watt, lower lumen output, and lower CBCP. When needed, the high CRI lamps do an excellent job, visually rivaling the color and halogen IR and sometimes performing better because of the whitening effect.

UV and IR

Infrared Light (IR)

Infrared light (IR) is radiant heat. It can be felt in the beam of an incandescent lamp. In fact, more than 90% of the energy consumed by an incandescent lamp becomes heat. Occasionally, IR has a beneficial effect, as in heat lamps that focus radiant heat for comfort or hot food holding. But most of the time the heat is wasted and often increases cooling loads in buildings.

Ultraviolet Light (UV)

Ultraviolet light (UV) consists of UV-A (blacklight), UV-B (which causes vitamin D synthesis, skin damage, skin cancer) and UV-C (which causes eye damage and is used as a germicidal). UV-A can be used for special effects, and a little UV-B causes Vitamin D2 synthesis in the skin. But UV-B and UV-C should be generally avoided in lighting because of their potential for damage. UV corresponds to wavelengths shorter than 400nm.

LED Considerations

Some LED emitters are specifically designed to emit UV, and others to emit IR, but these emitters are not used for architectural lighting. Architectural lighting LEDs emit neither UV nor IR.

However, one of the principal considerations involving MR16 LED is their use in the display of fine art and collectibles. Photodegradation occurs when paintings, drawings, apparel, and furnishings are exposed to light or UV, causing colors fade and fabrics to fall apart. Curators

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have developed methods for mitigating damage, and in particular, reducing exposure to light and eliminating exposure to UV and IR light are among the most important measures.

As a rule, LED MR16's are free of UV, but cannot be considered to be absolutely safe. In both the VP3P and BP2P systems, short wave visible light peaks are reason for concern. Filtering to reduce the peaks may be required for critical applications.

Powering and Dimming Behavior

The MR16 LED is generally intended as a replacement lamp to be used in existing MR16 halogen sockets. In addition to some type of transformer, a dimmer also controls many MR16 applications.

Since the combination of LED, driver, transformer and dimmer were never designed to operate together, unpredictable interactions can occur. In almost all cases, the low end of the dimming range is still fairly bright compared to a halogen lamp, which can fade to black. In addition, some combinations of lamp and other electrical components will cause the LED to flicker, drop out, or sometimes, not operate at all.

The design of the driver inside the LED is the key to how the device will operate. Without any real standardization, each LED product will most likely operate differently. In the case of this product, like those of other responsible manufacturers, a list of known compatibilities is listed on the product cut sheet and company website.

Applications Details

At present, MR16 LED developers have recognized the market potential of literally millions of existing lamps. Each replacement lamp offers economic benefits (see below) as well as reducing maintenance and being "greener."

However, the MR16 halogen lamp became popular for more than just small size. The ability to accessorize and use the product in an artful manner was important in its initial acceptance and popularity among designers. With this product, the use of conventional MR16 accessories (other than a snoot) is not recommended, as conventional lenses block the airflow around the heat sink of the lamp.

There are a number of other considerations including:

- Rated life in a recessed luminaire or in a track luminaire, provided that the original lens for the halogen lamp is removed
- A special version suited for outdoor lighting in an enclosed fixture
- Proper fit in most MR16 lamp holders (not all of MR16 LEDs fit)

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Energy Efficiency and Economics

The basis of this calculation is the original halogen lamp. If replacing a 50-watt generic MR16 with a 12-watt LED, the approximate savings (including reduced transformer loss) will be about 40 watts per luminaire. At 10 cents per kilowatt-hour, the energy savings in a year of typical commercial use (4000 hours) will be about \$16.00. This simple payback alone may be adequate justification for use of the lamp.

Dramatically reduced relamping costs are another advantage of the LED. A quality brand generic MR16 lasting 2000 hours costs about \$4.00. By warranting the LED to three years, these LEDs will outlast generic lamps 6 times over, saving \$24.00 in lamp costs as well as the cost of relamping.

Summary

Sample GaN on GaN products were received with little fanfare, and immediately upon being placed into comparative testing, demonstrated visibly superior performance to other MR16 LED lamps. Detailed investigation followed, and the manufacturer's explanations were surprisingly complete, sensible and impressive. This is genuinely different and better technology, especially for the first application of GaN on GaN in architectural lighting as an MR16 lamp alternative. For a wide variety of current MR16 applications, these lamps are respectable alternatives to and perhaps even improvements upon halogen, and provide benefits of lower energy use and longer lamp life without sacrificing color or candlepower performance.

However, lighting design professionals will quickly realize that while this first generation GaN on GaN MR16 LED lamp is a worthy replacement of generic 50W lamps, their output is still less than some state-of-the-art halogen lamps, especially the 30-50 watt IR lamps. Further improvements in the technology will overcome the heat challenges and will provide higher output product in the future. Those designers needing performance and accessories for professional applications will find these LED MR16 products quite useful, but will probably need to continue to rely on light engine technology for a complete product family of more powerful products and proven accessories.